

commissioned by the LA Philharmonic Iván Naranjo, 2017

### Instrumentation

Chamber Orchestra:

Flute in C Oboe Clarinet in Bb Bassoon Horn in F Trumpet Tuba Violin 1 Violin 2 Violin 3 Violin 4 Viola Violoncello Double Bass

#### Quartet:

Contrabassoon Tenor Trombone Double Bass 1 Double Bass 2

#### Trio:

Clarinet in Eb Harp Percussion

Piano

#### general remarks

All transposing instruments are transposed on the scores and parts.

MANY SCORES and PARTS: There is no general score, but separate scores and parts to be played simultaneously, according to a general structure. The piece, divided in two main sections consists of:

PART I:

1. Separate parts for the fourteen members of the Chamber Orchestra, for subsections "a to h".

2. A solo piano part.

3. A score for trio: Clarinet in Eb, Harp and percussion.

4. A score for conducted Quartet: Contrabassoon, Trombone, and two Double Basses.

PART II:

- 1. Conducted Chamber Orchestra. Score and parts are included.
- 2. Solo parts for the rest of the instruments.

In Part II, most instruments begin simultaneously, following the cue from the conductor. However, only the Chamber Orchestra continues under his/her command. All other instruments play their parts individually, at their own tempi.

The role of the conductor:

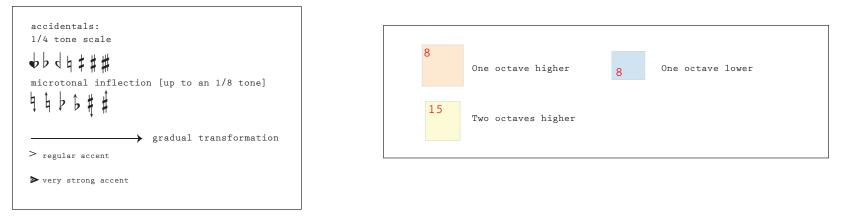
- 1. Cue the beginning of each subsection ("a" to "h") in Part I.
- 2. Conduct the Quartet in Part I, ("c" to "h").

3. Cue the beginning of Part II and conduct the chamber orchestra until the end of the piece.

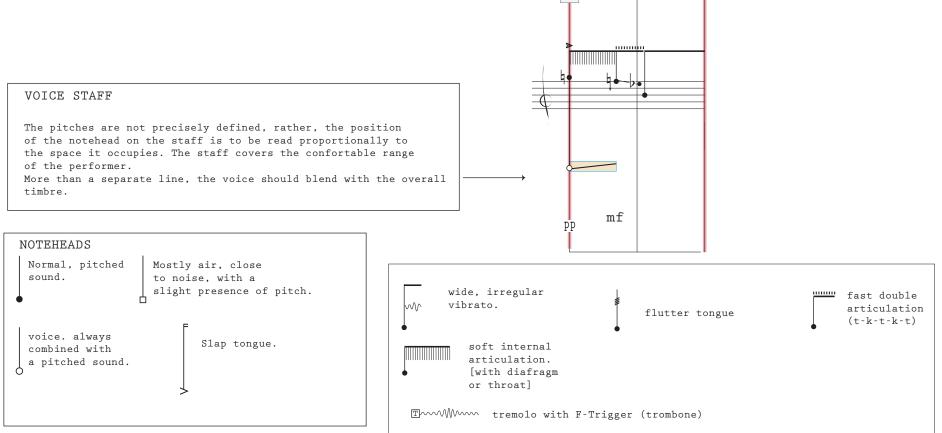
#### SPATIAL DISPOSITION:

All instruments on the stage; the orchestral group on the back, the other groups and solo on the foreground, not too separated from the chamber orchestra. It is important that all musicians can see the conductor.

#### performance notes and techniques 1

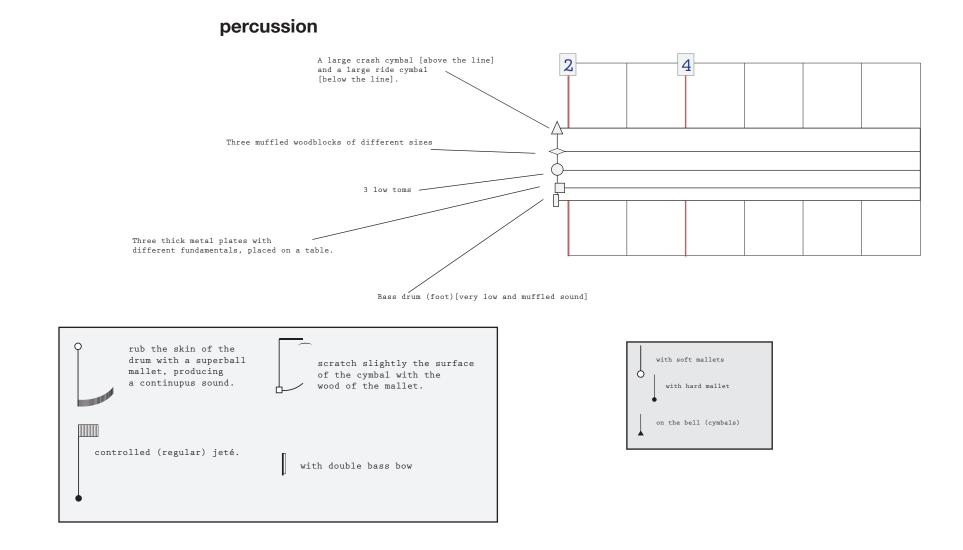


#### woodwinds and brass

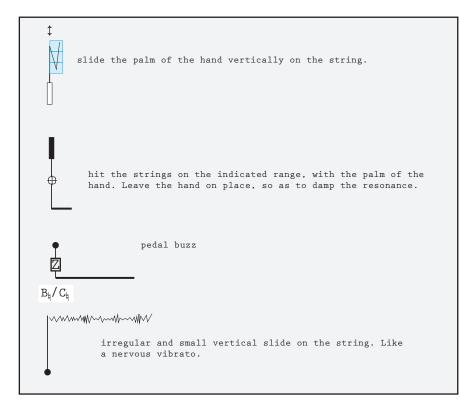


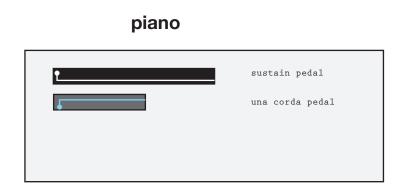
writt	S [hand on the horn, metal mute on trumpet] en as a separate layer, most of the time nuously changing the degree of obstruction between three main categories:
0	Completely open.
	Partially closed, many degrees of obstruction can be used, as libitum, when this symbol appears.
+	Completely closed. The resulting pitch is different from the notated one.

#### performance notes and techniques 2



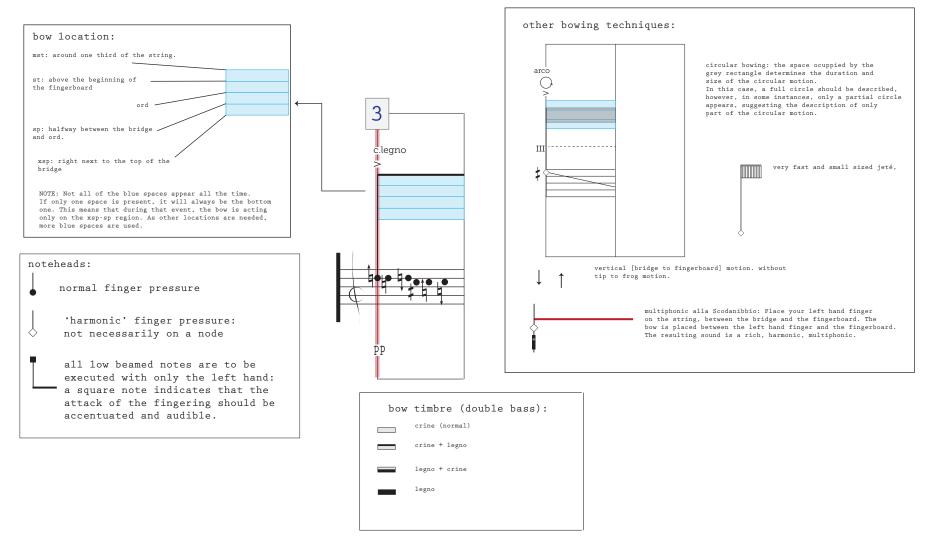
harp





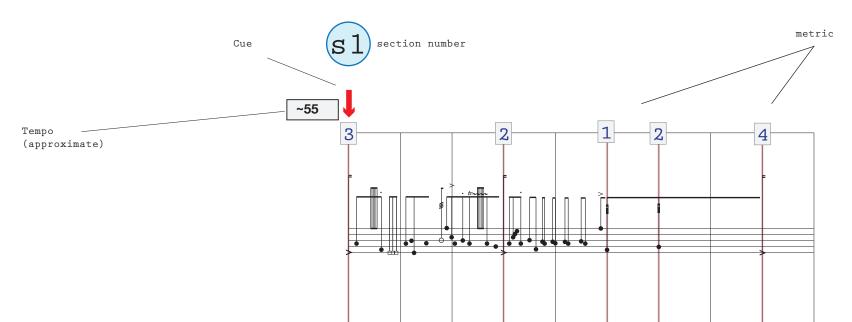
#### performance notes and techniques 3

#### strings



#### PART II: SOLOS. Genral score design

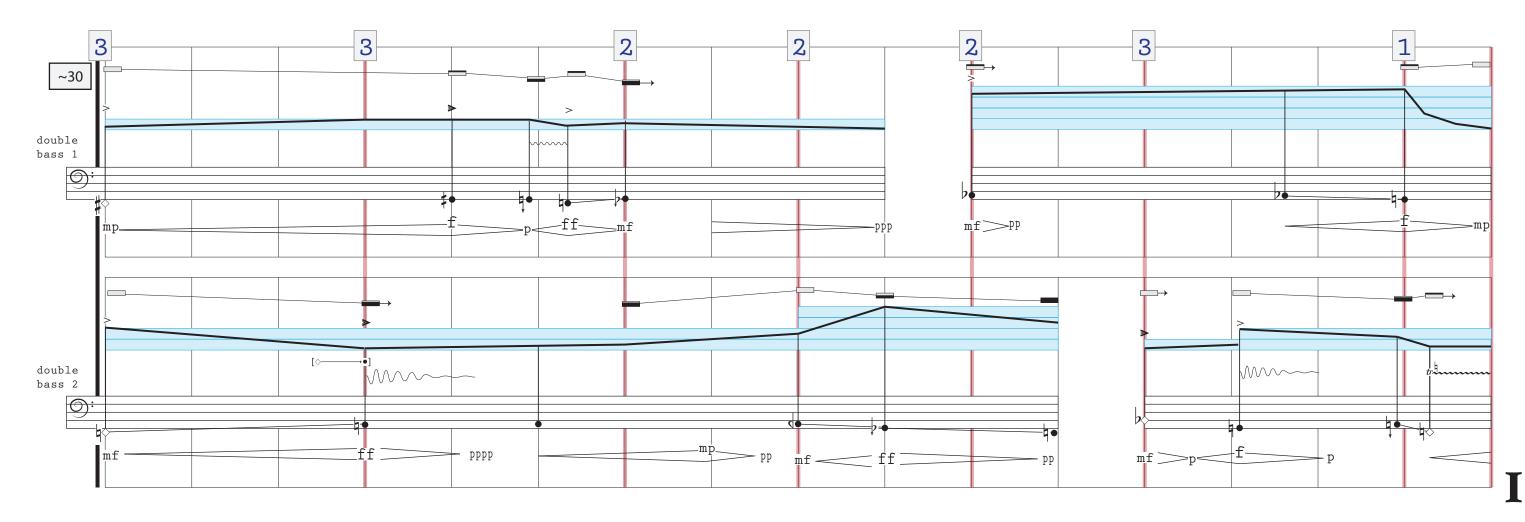
Each part consists of two to five systems, sometimes separated by long silences, and to be played in order. Each system in each part has its own tempo, although it is approximate. Synchronization is not desired, except for the beginning of part II.





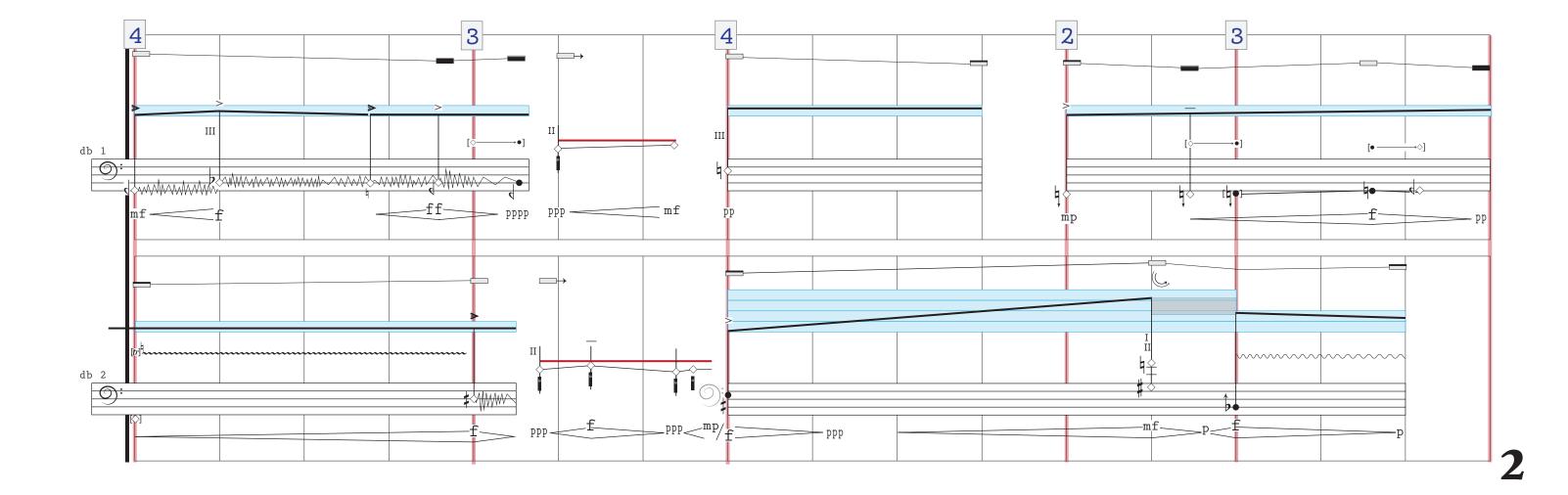
#### Segmentation and iteration

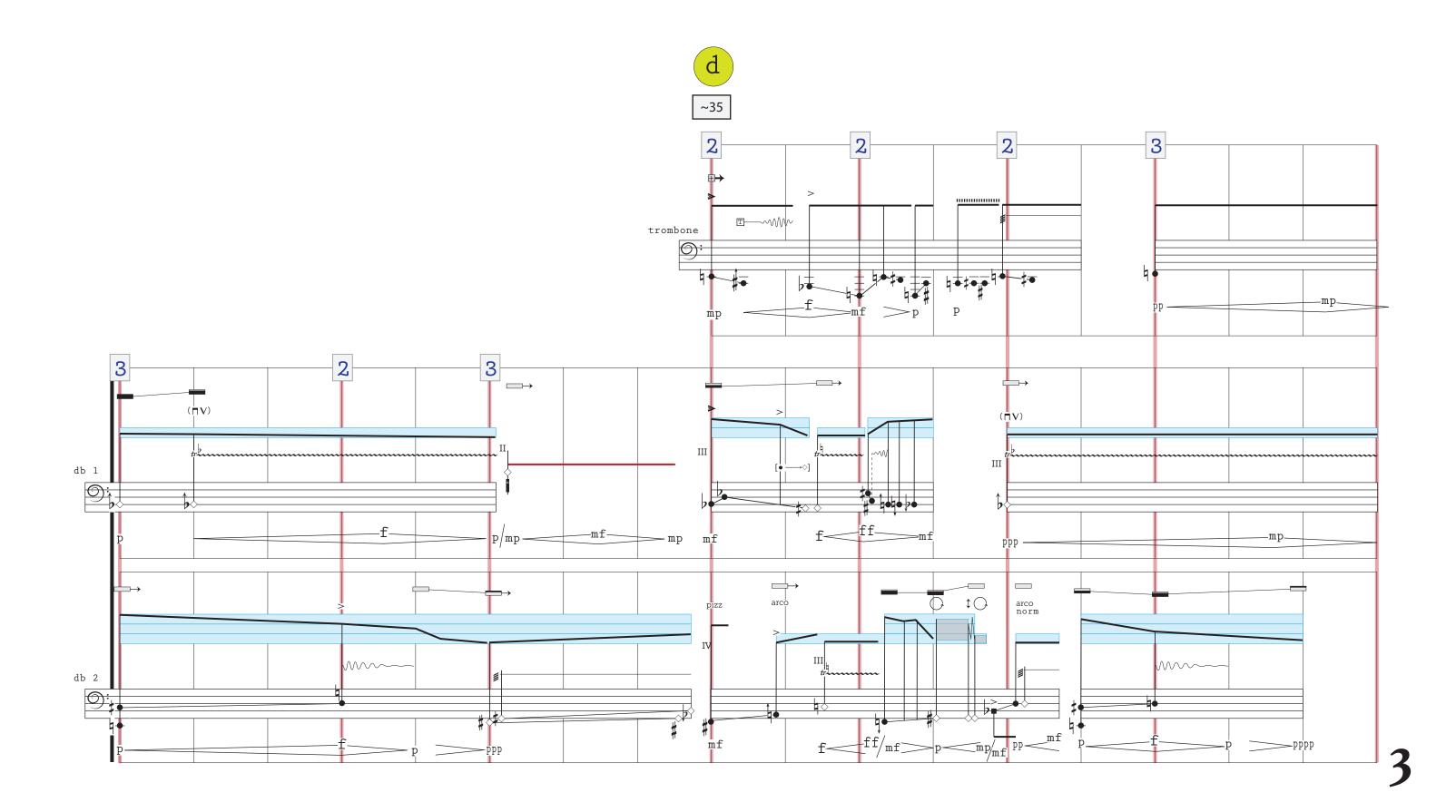
Segmentation lines appear in some systems, They should be played in descending order and all of them should be played. In this case, the system is first played in its entirety, and then the last measure, followed by the two last measures, and so on.

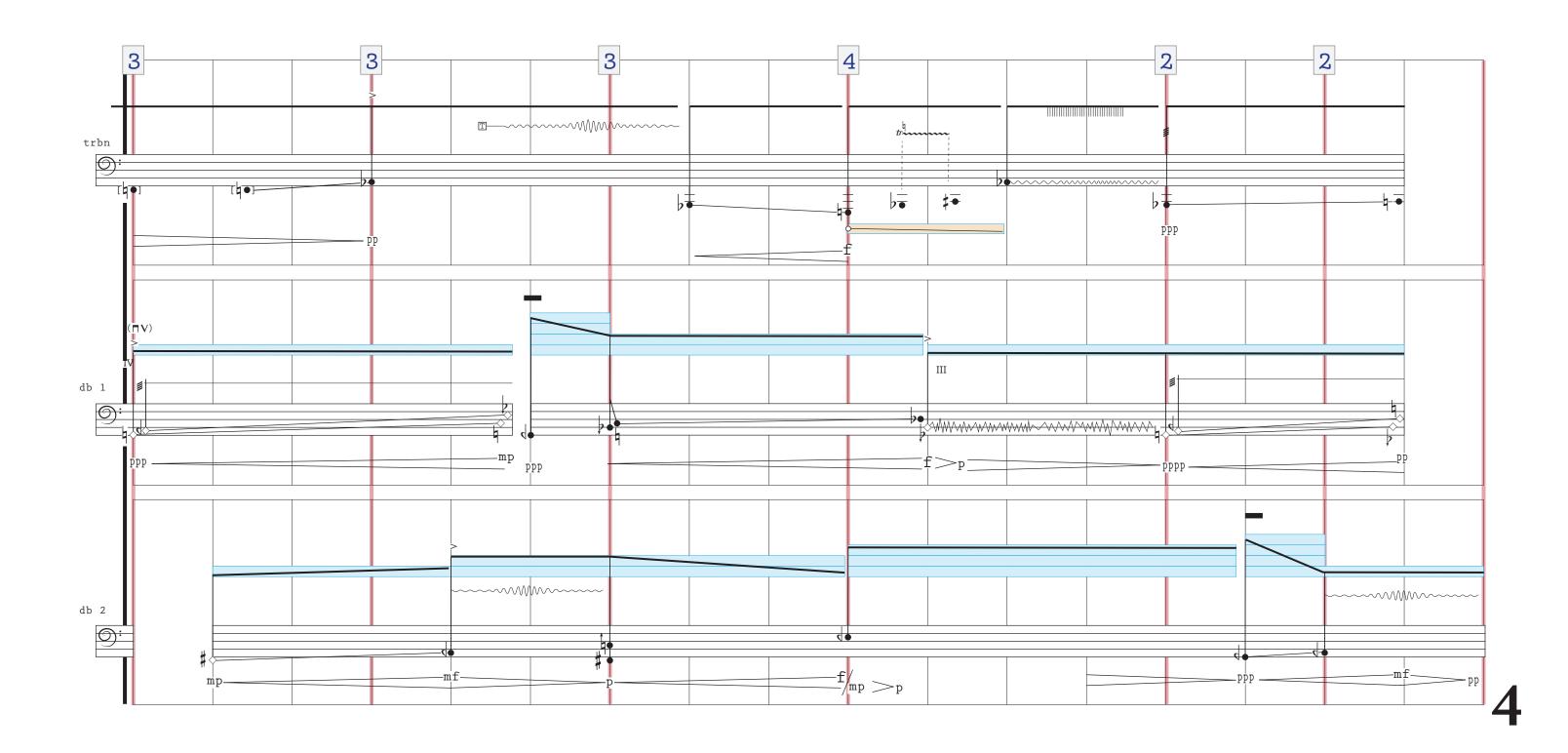


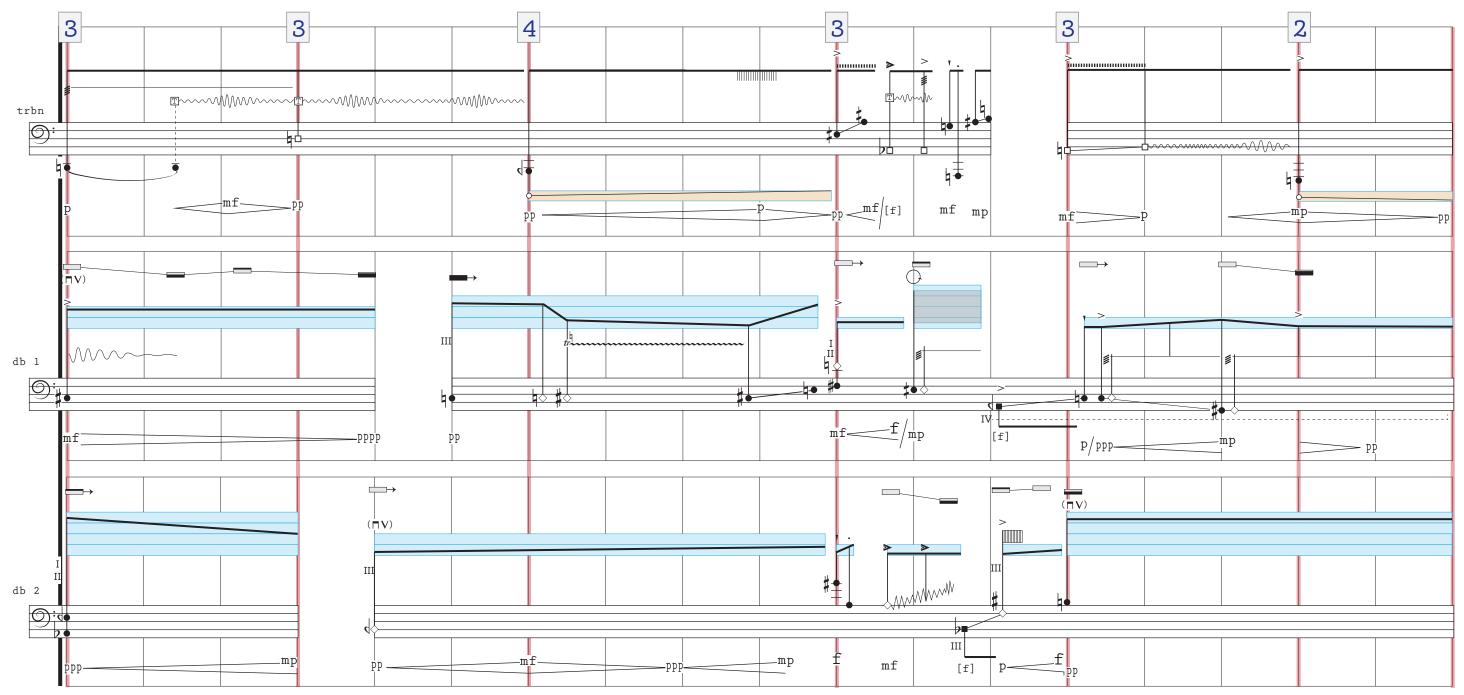


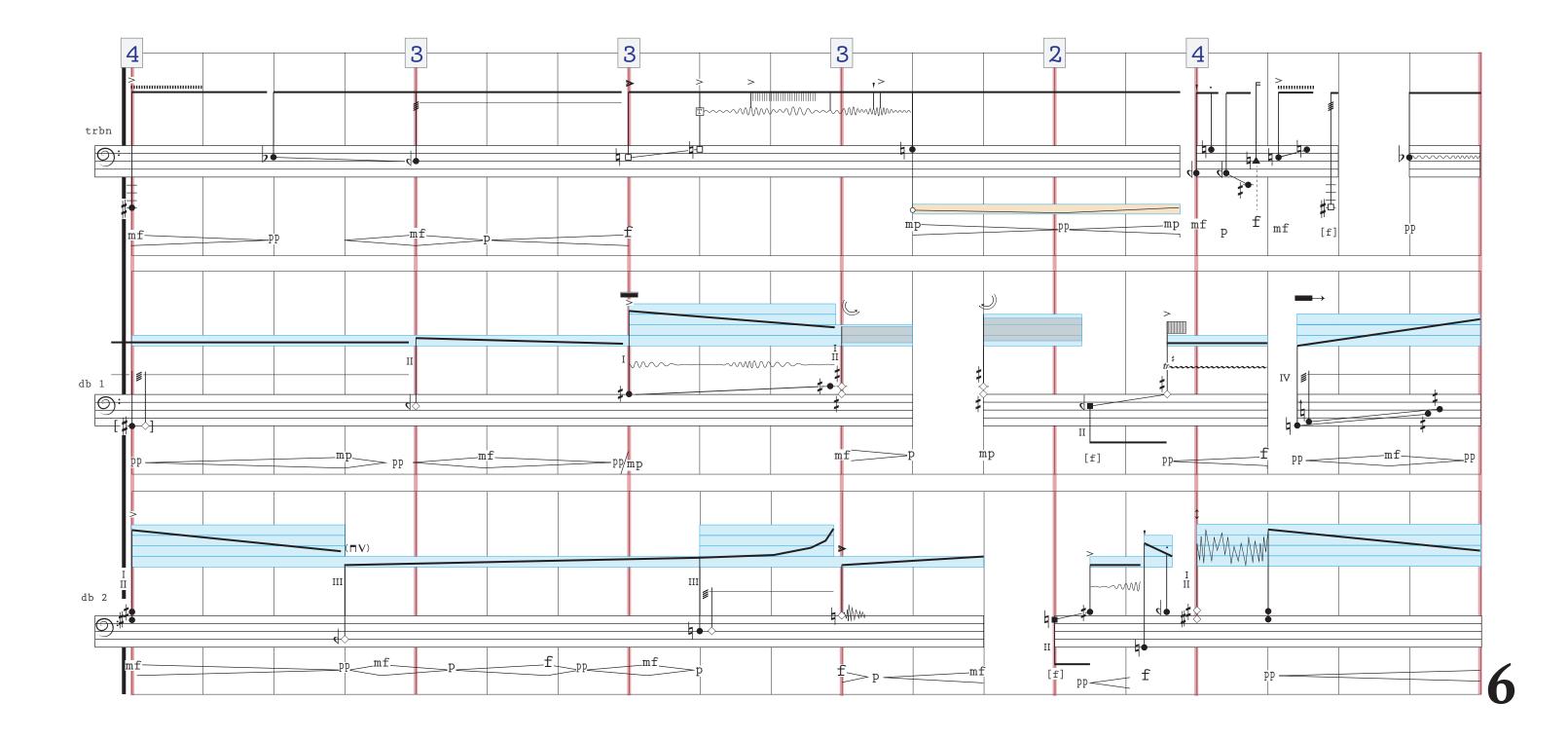


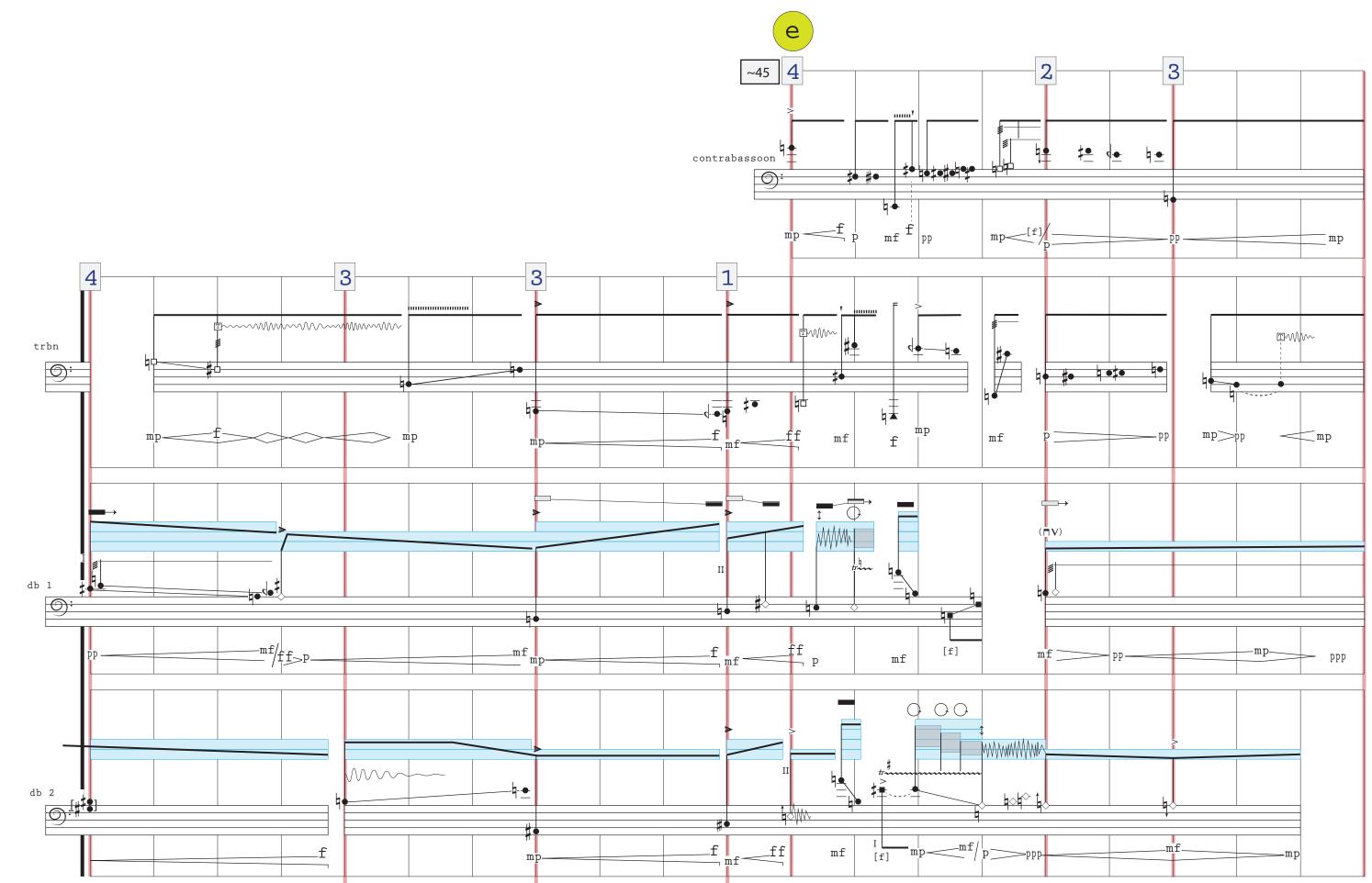


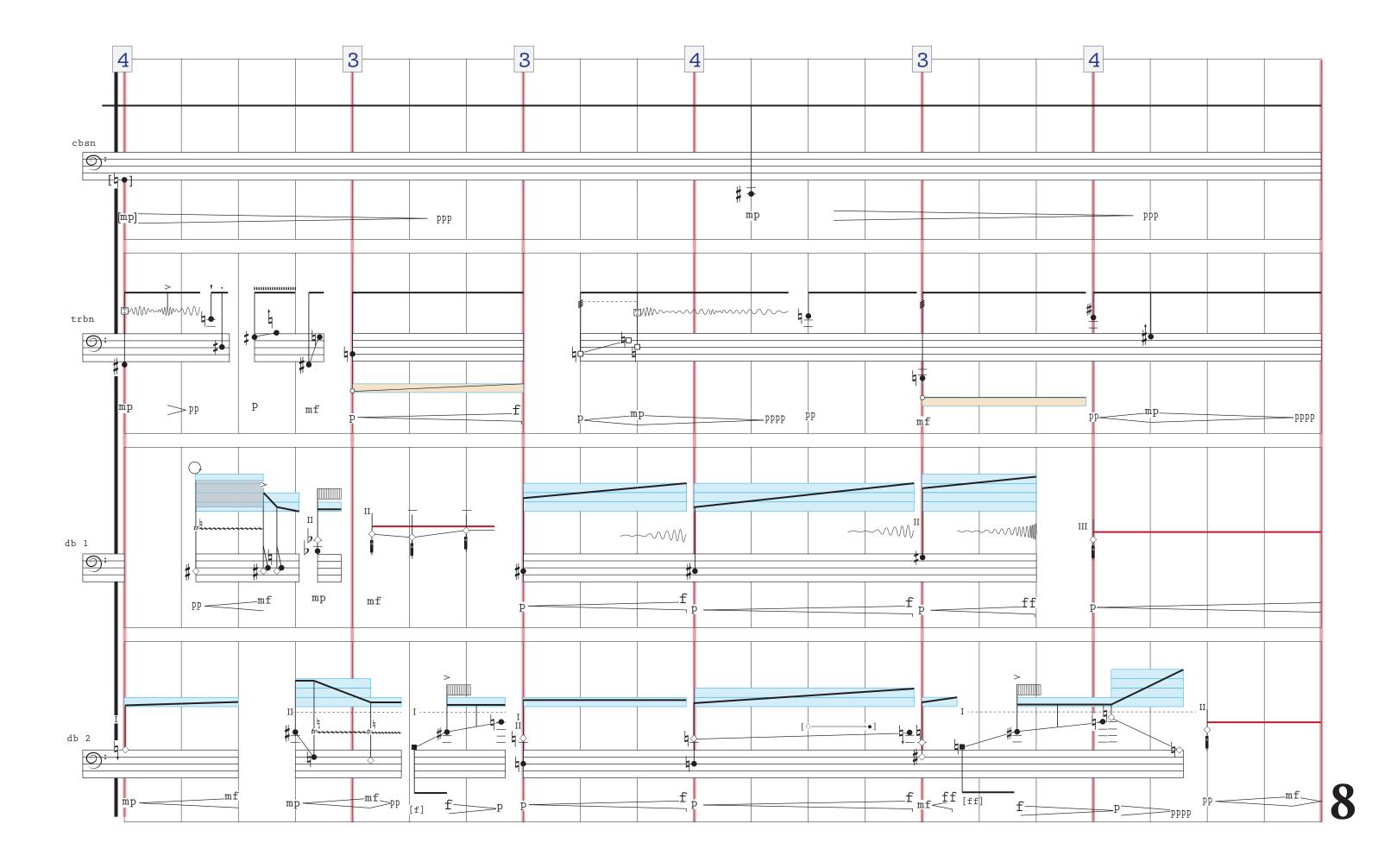


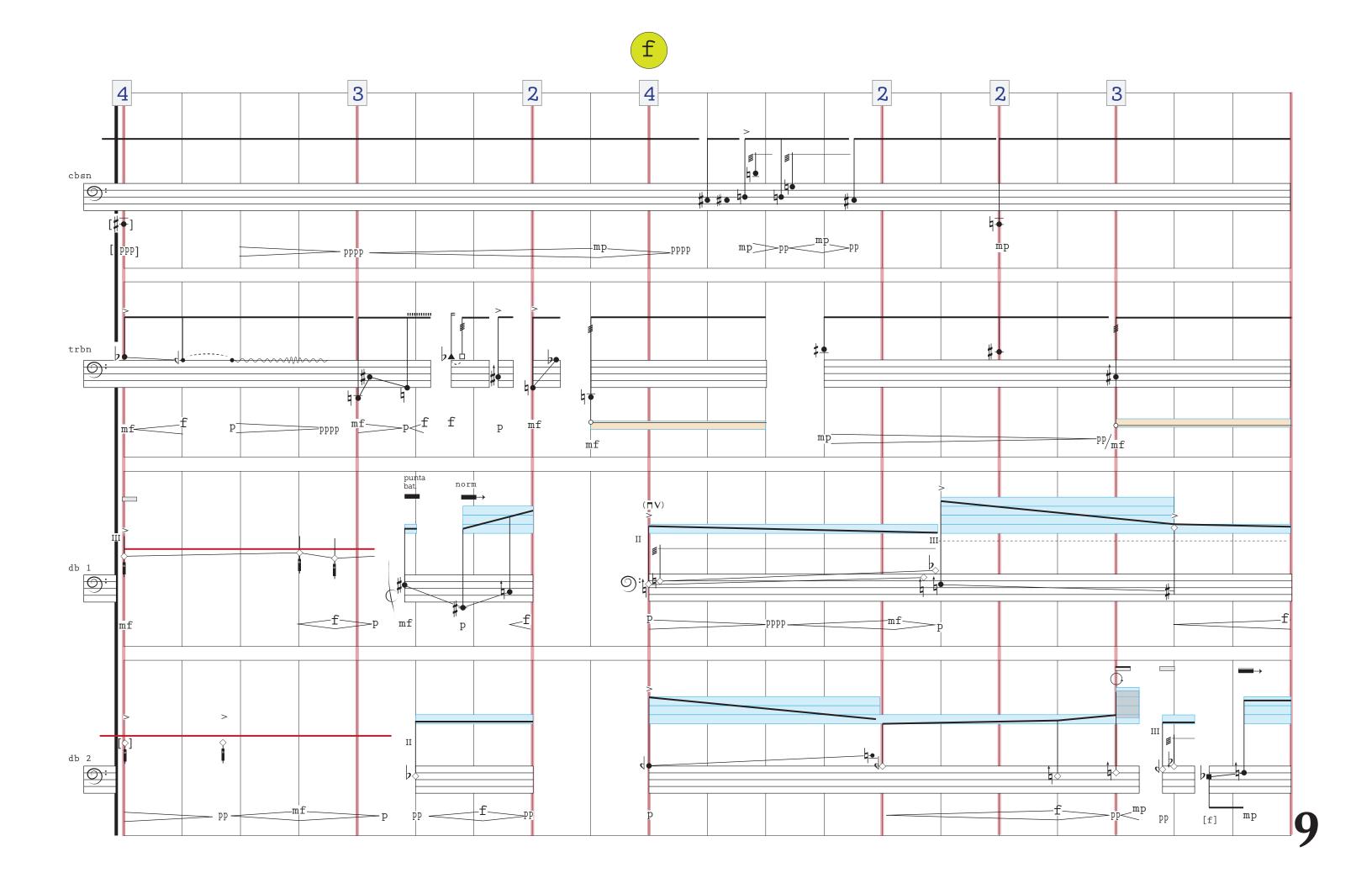


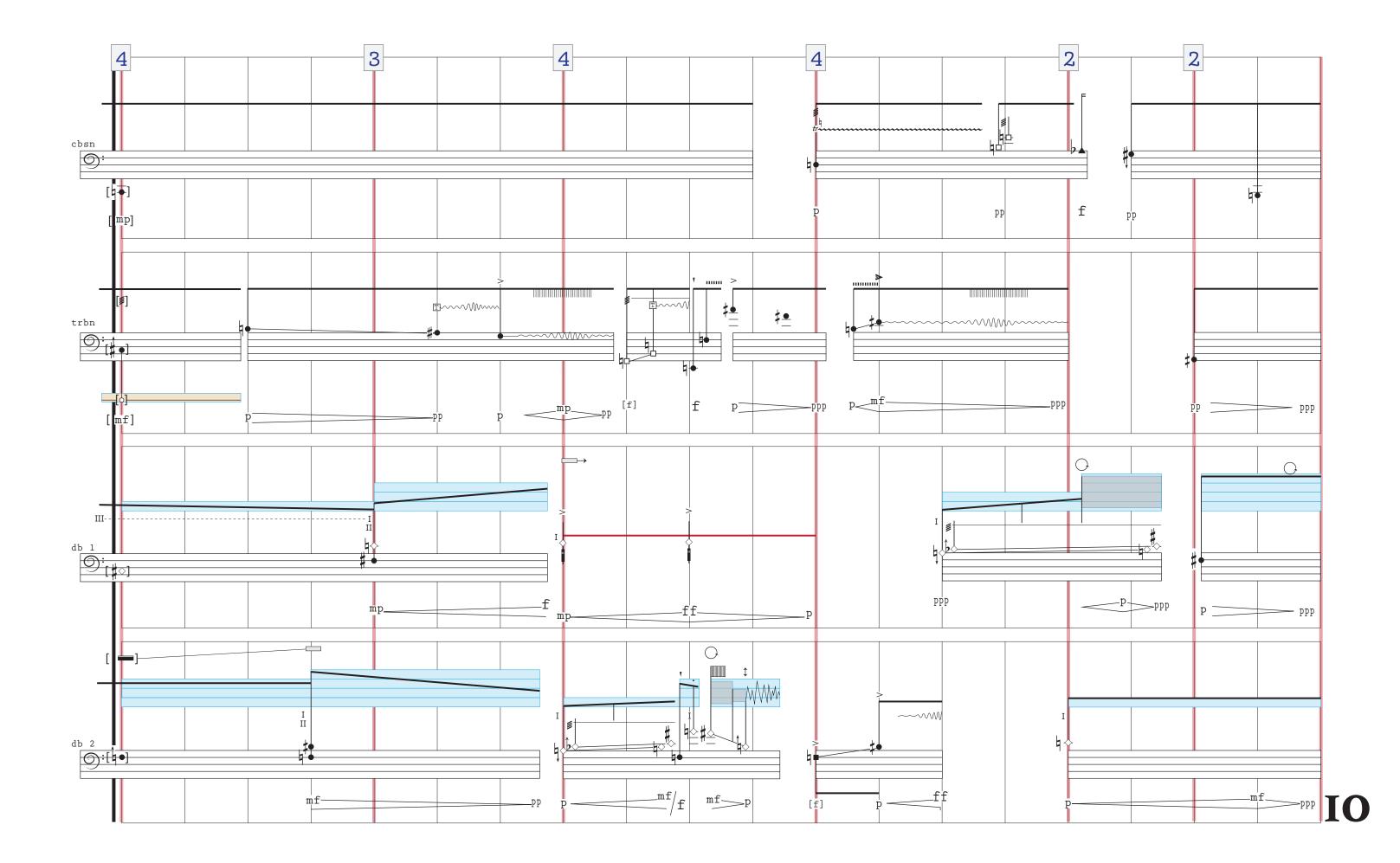


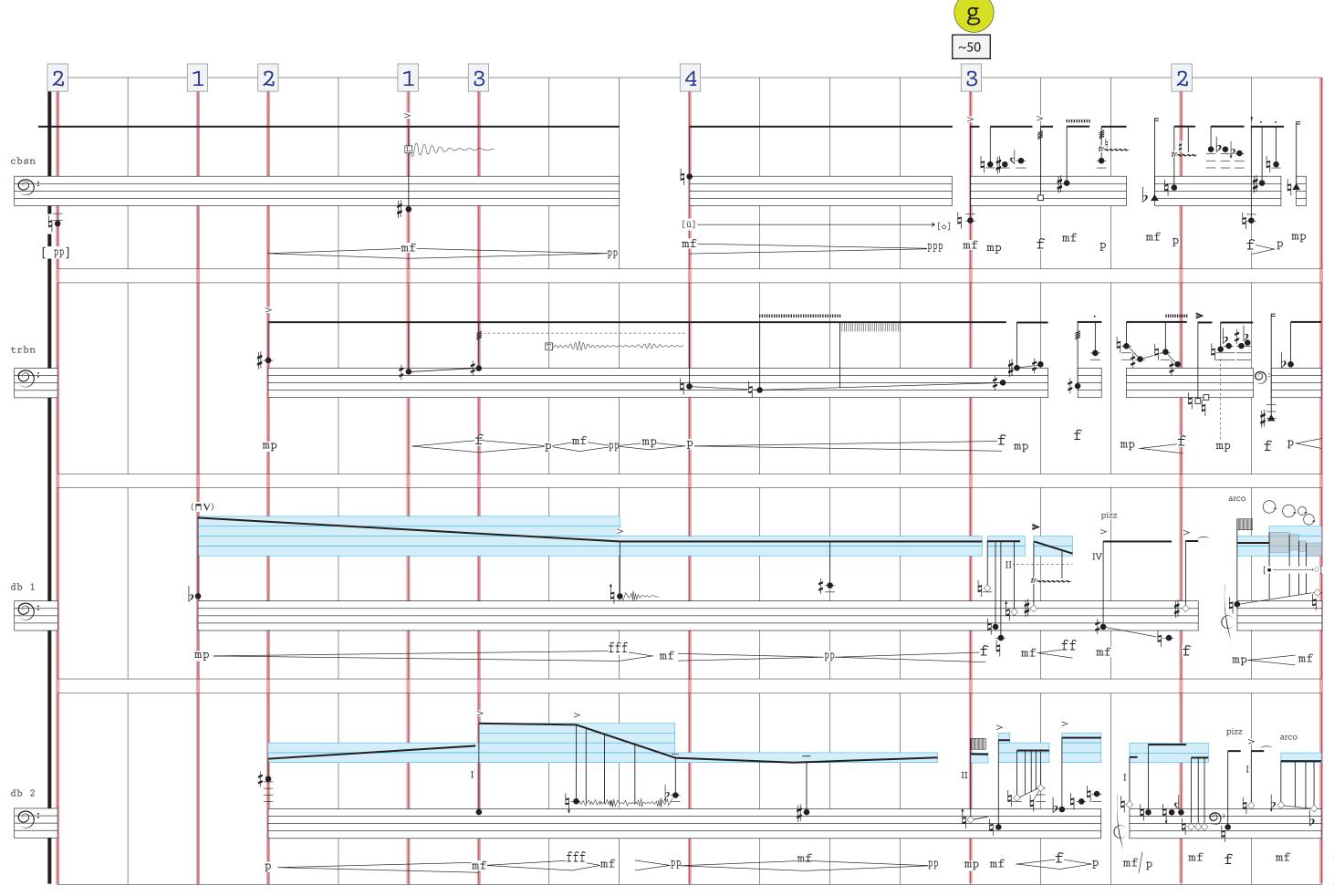






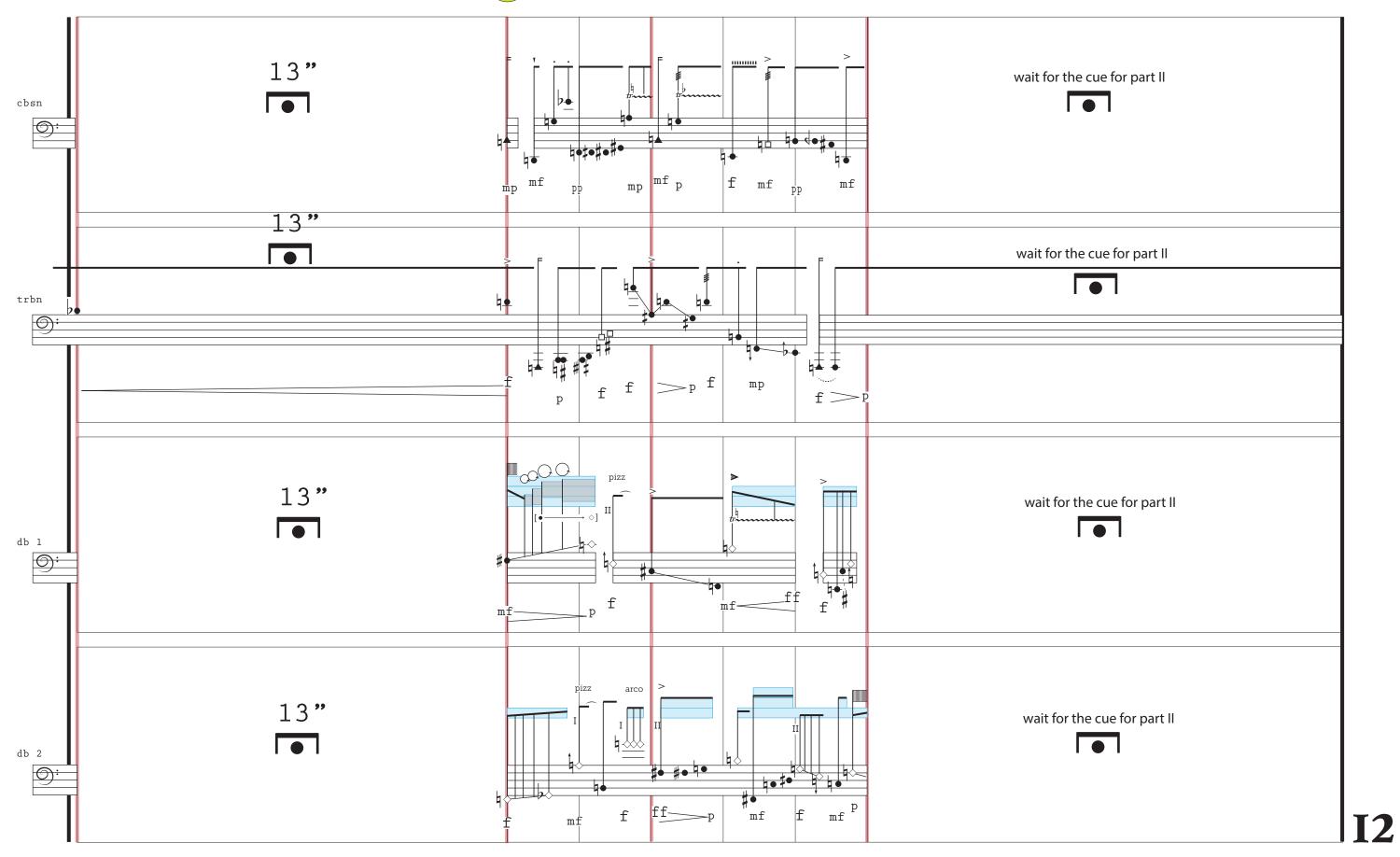




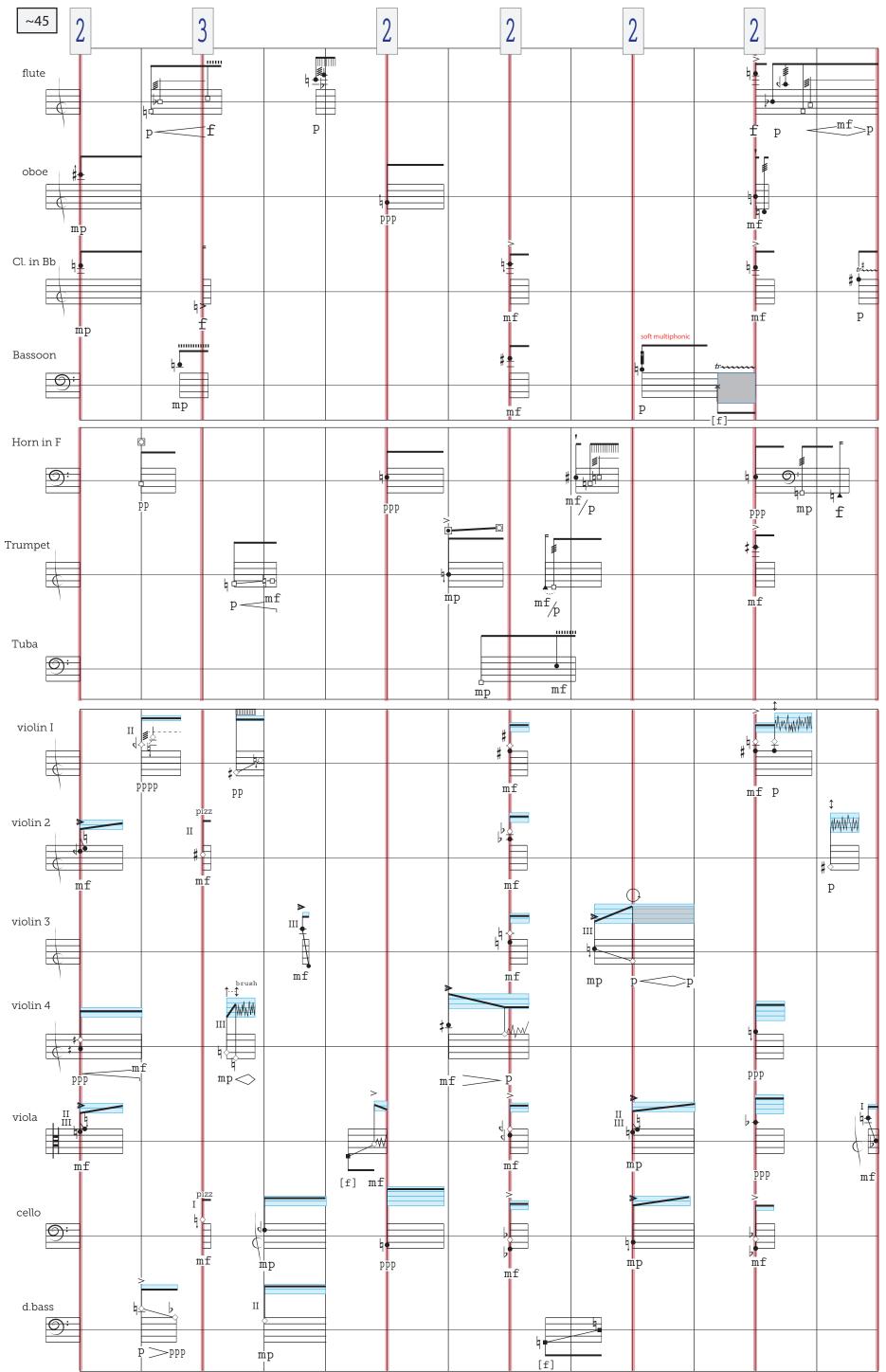


### II

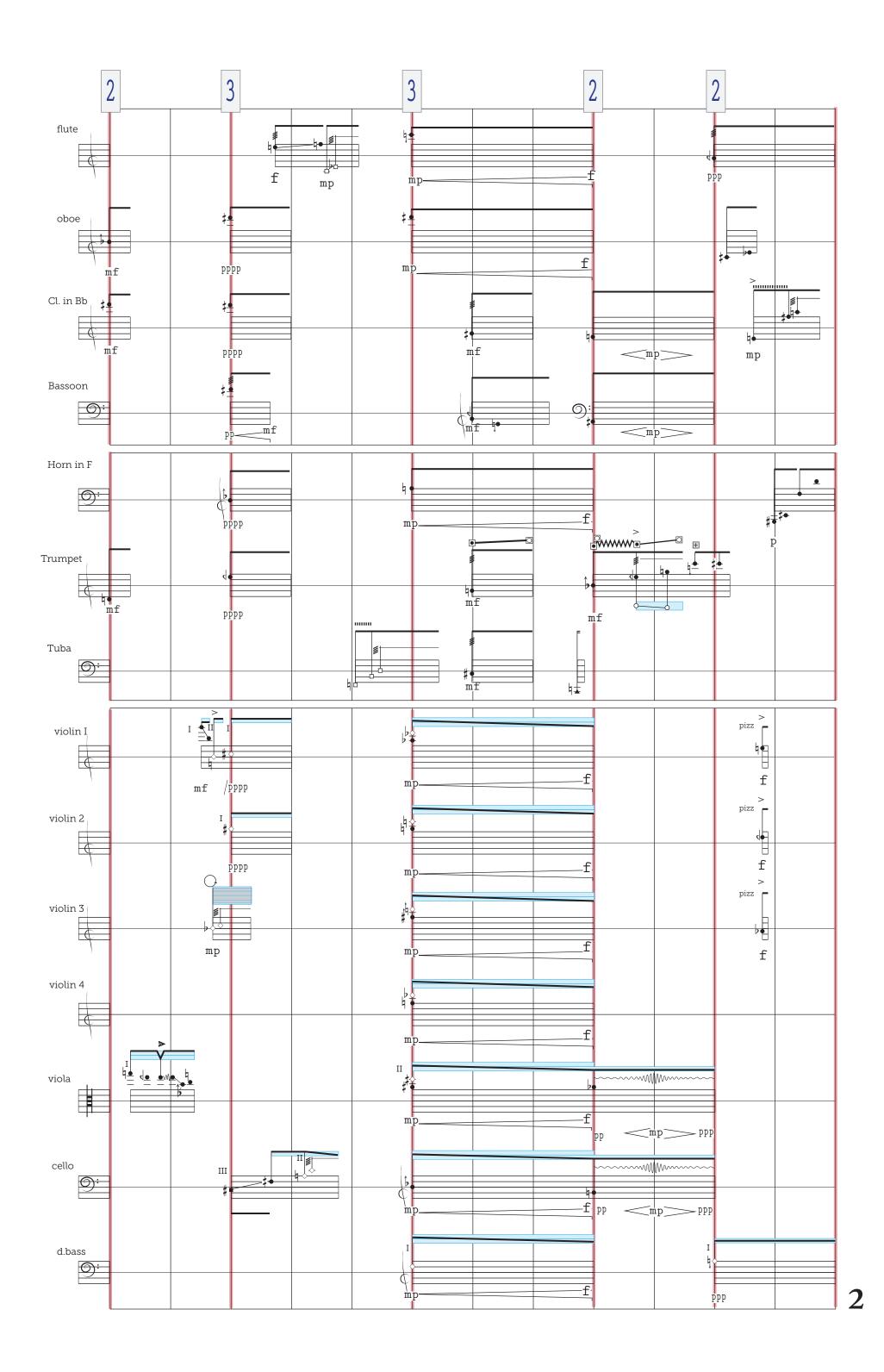


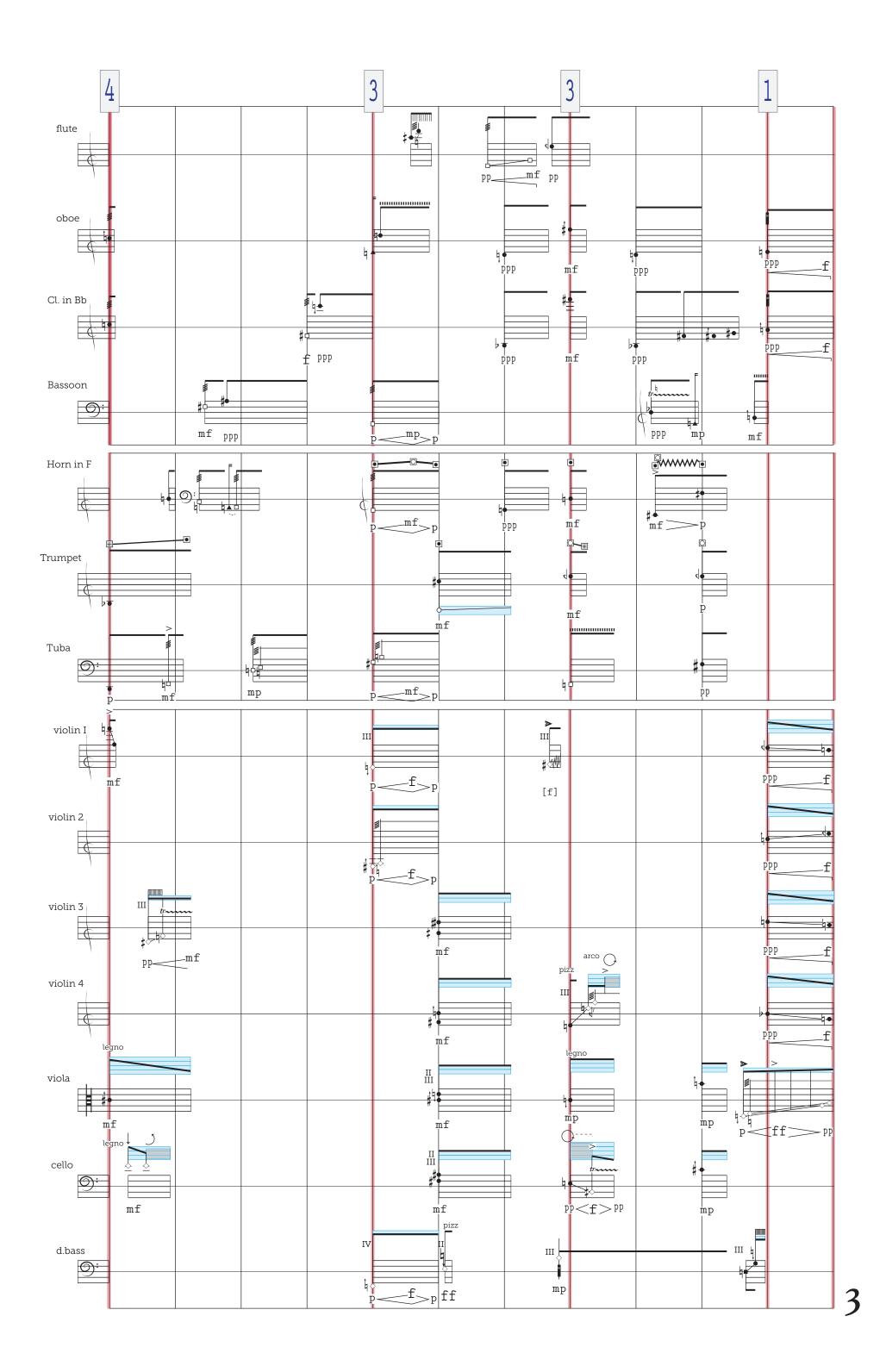


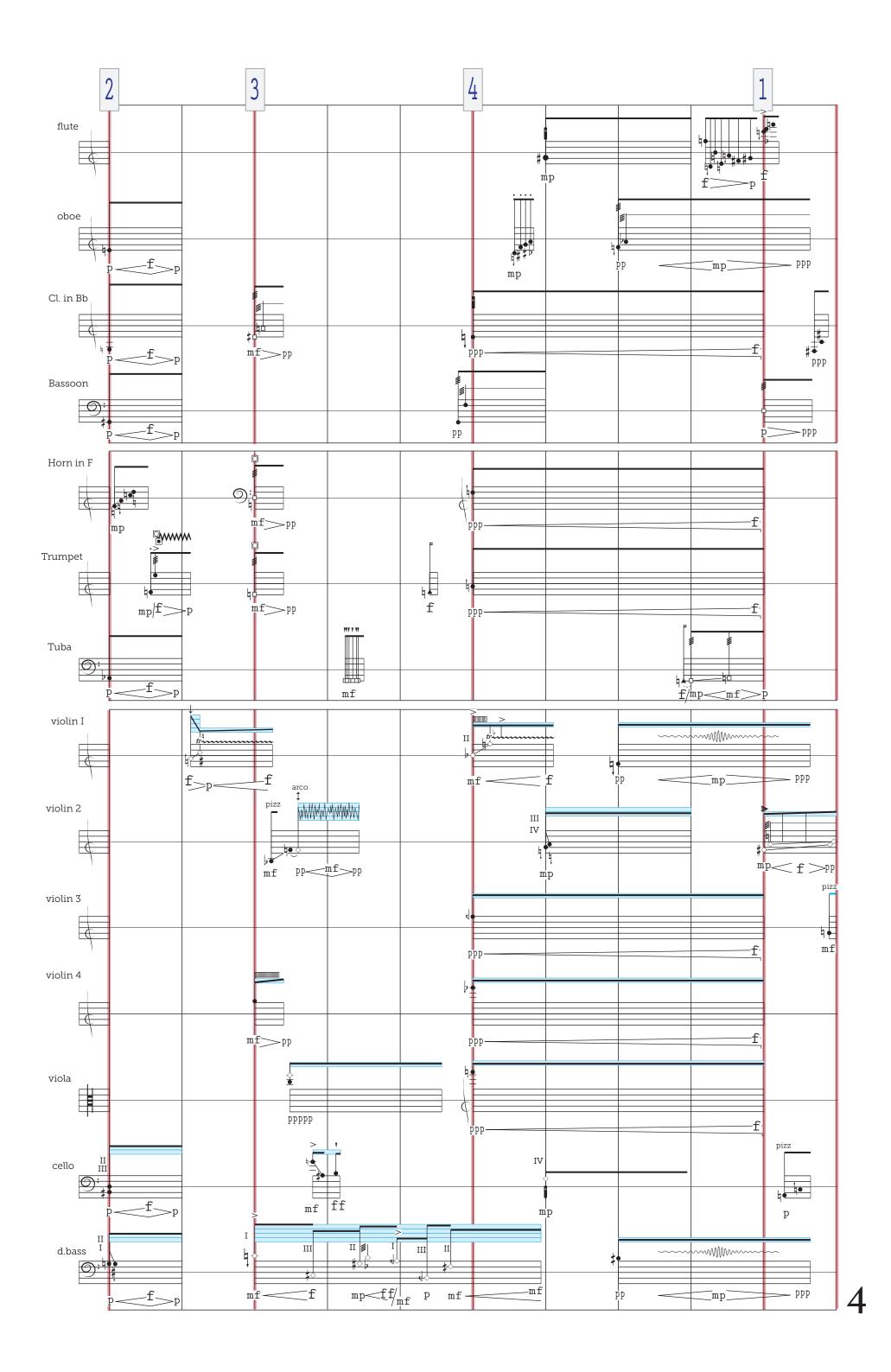


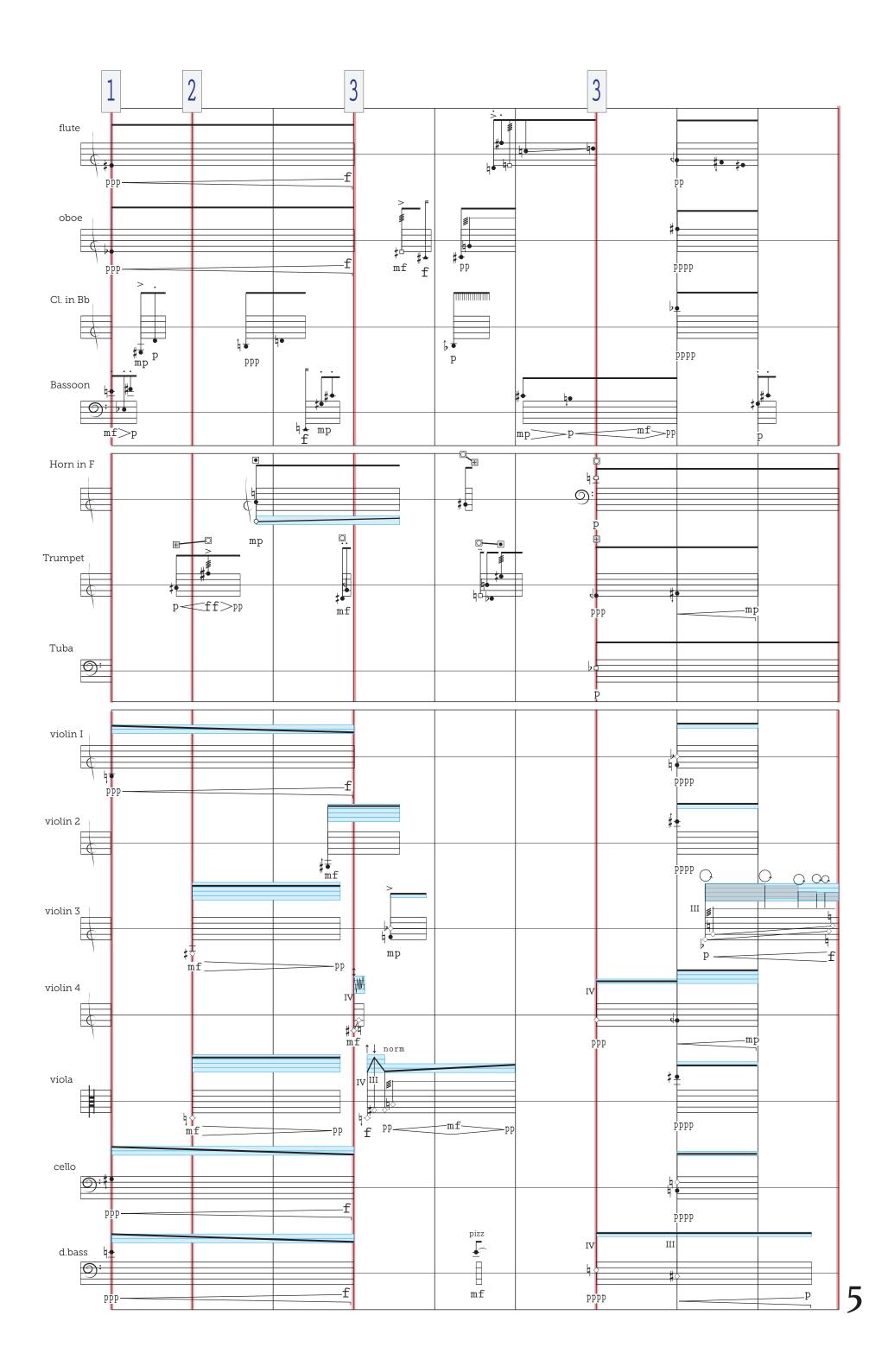


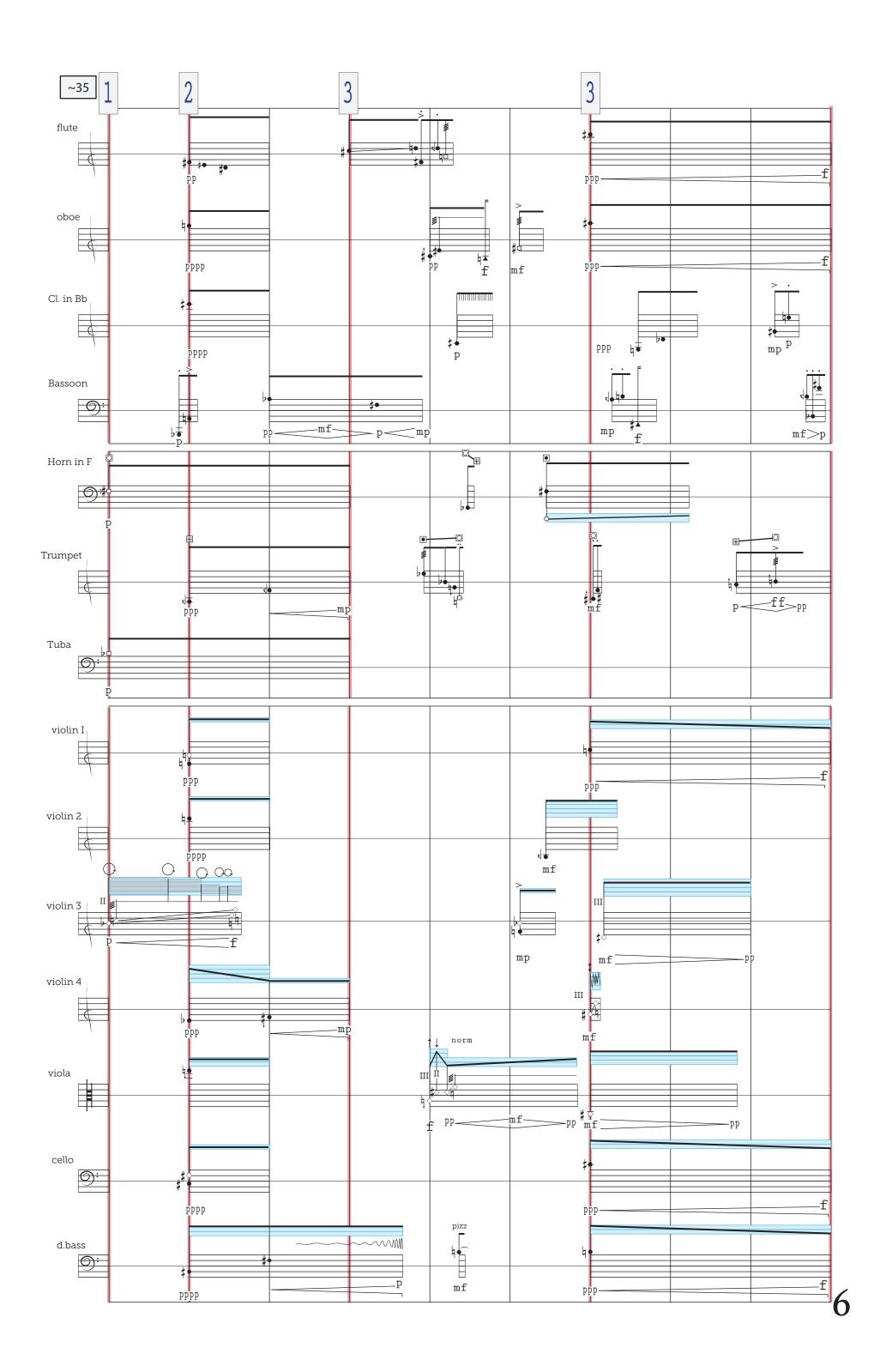
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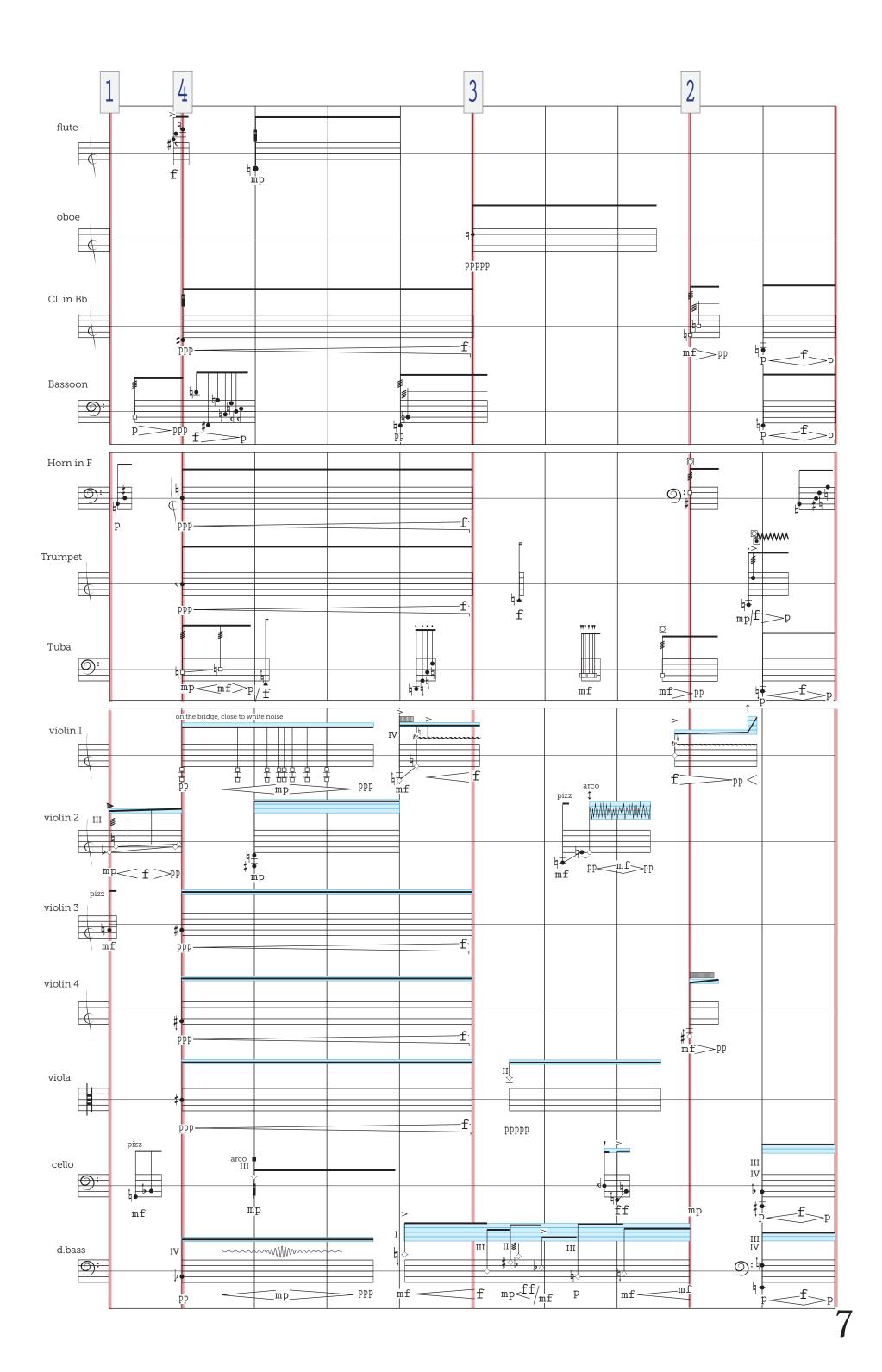


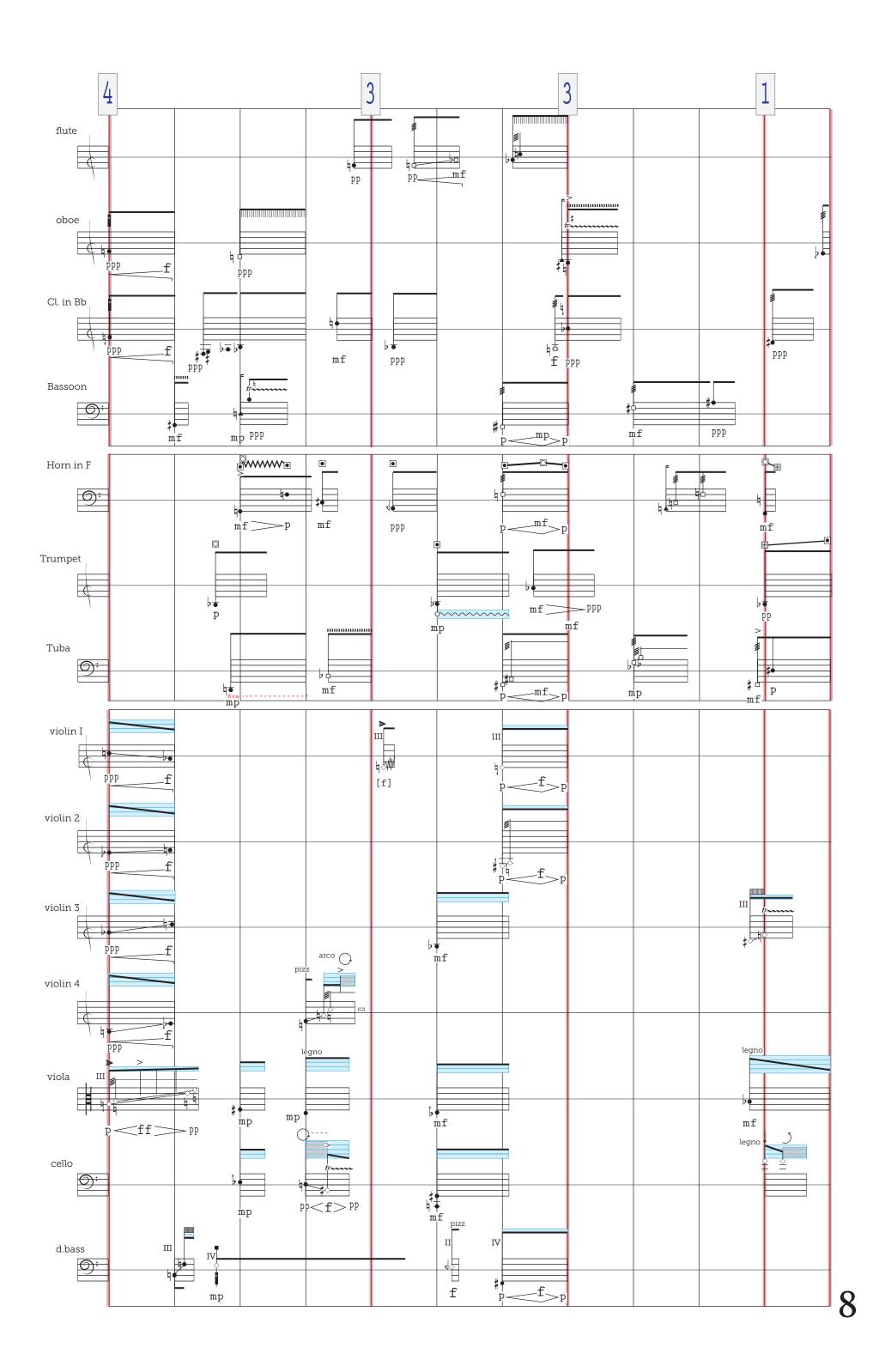


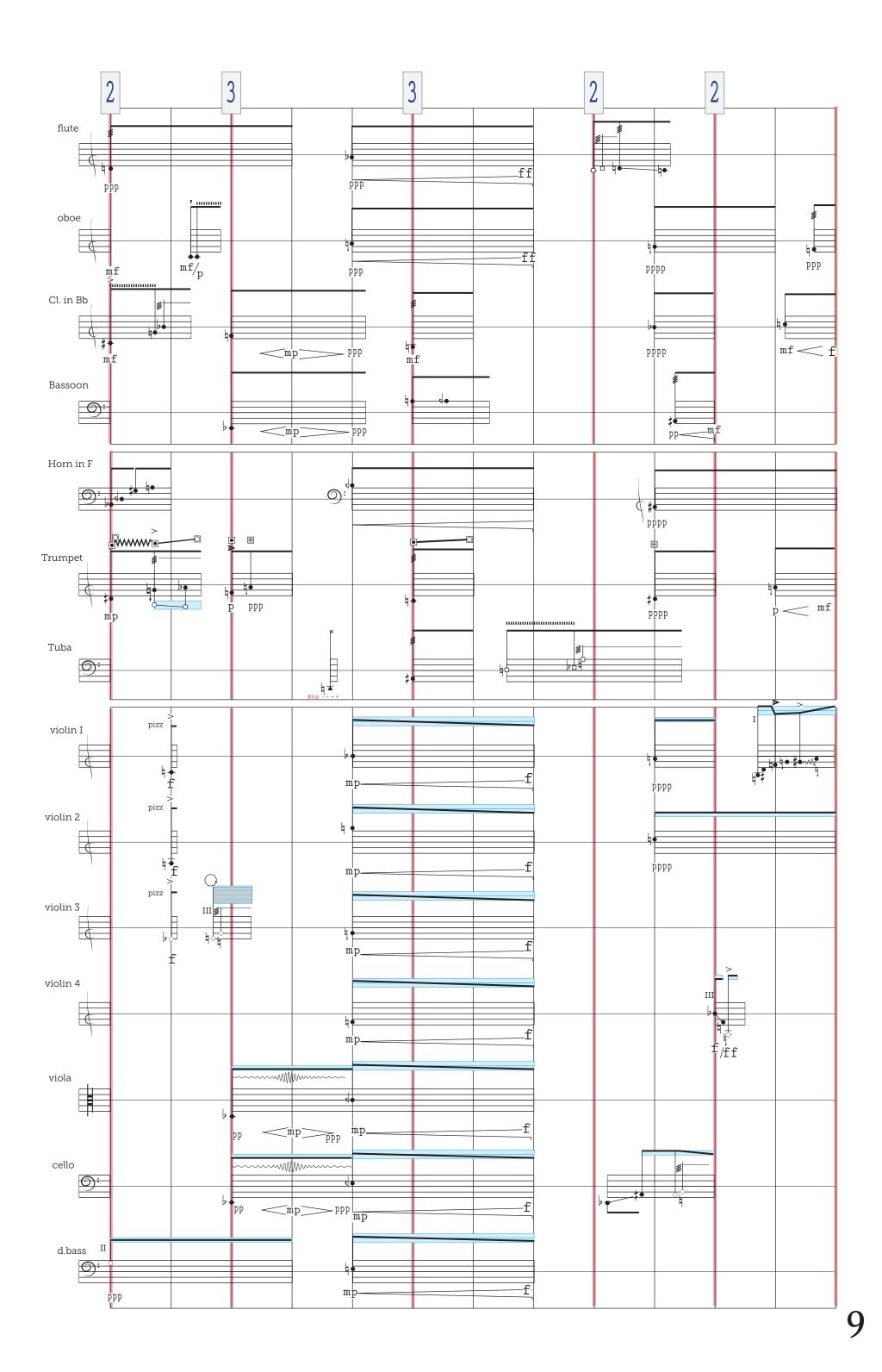


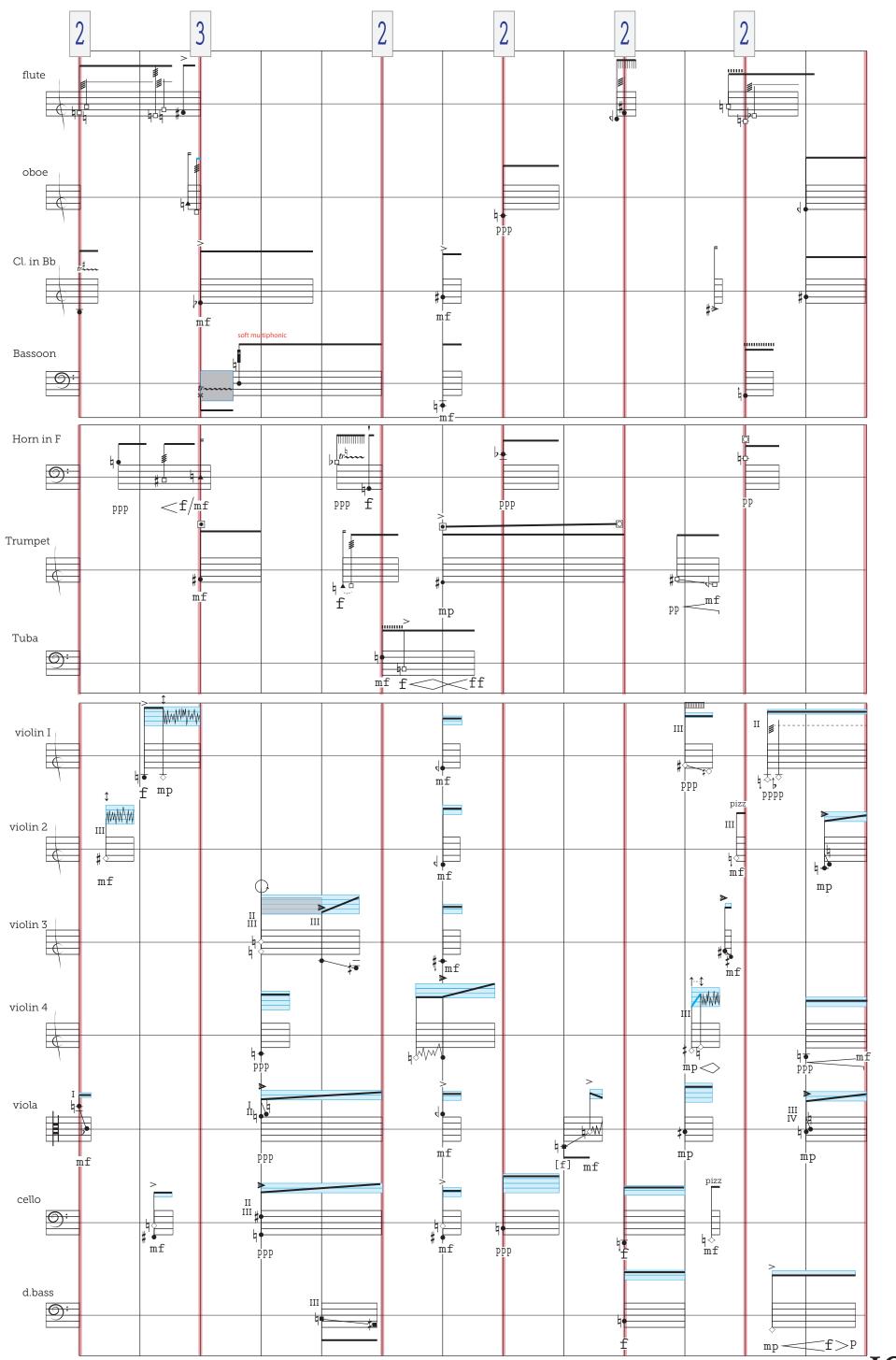






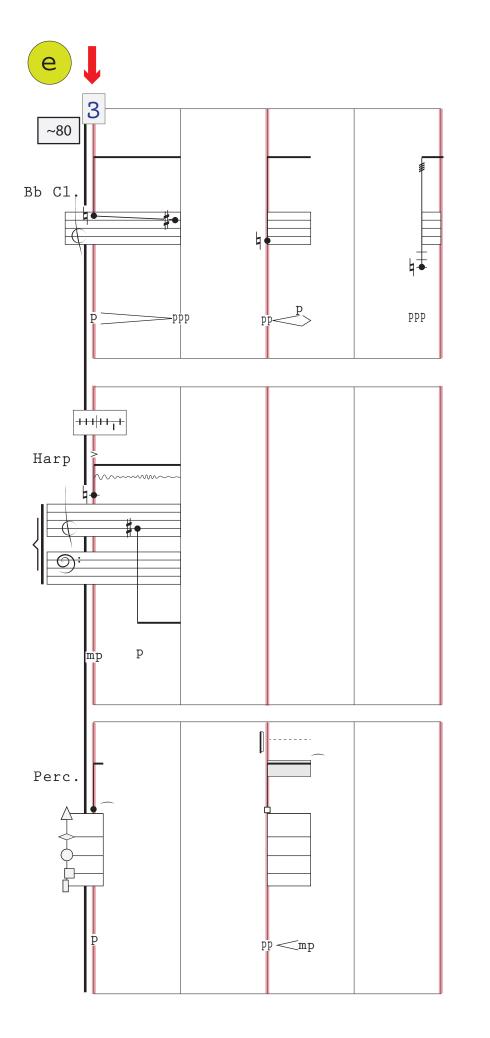






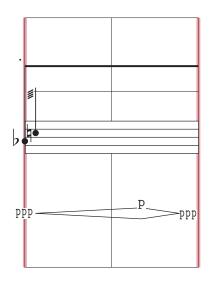
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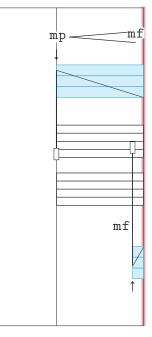
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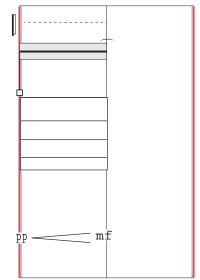


~7″

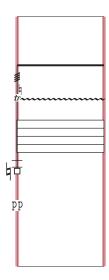




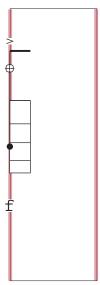








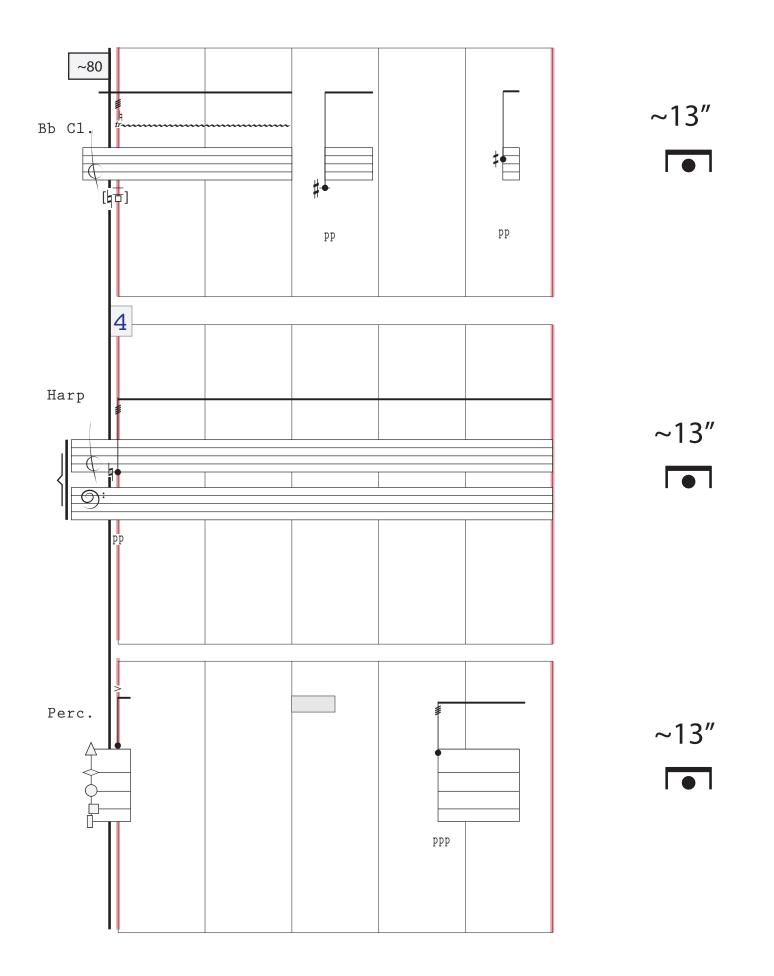


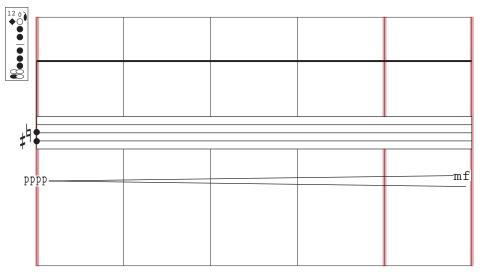


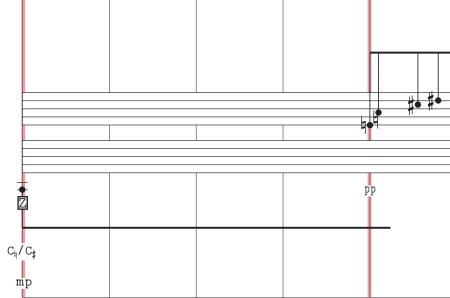


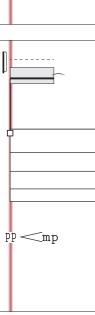


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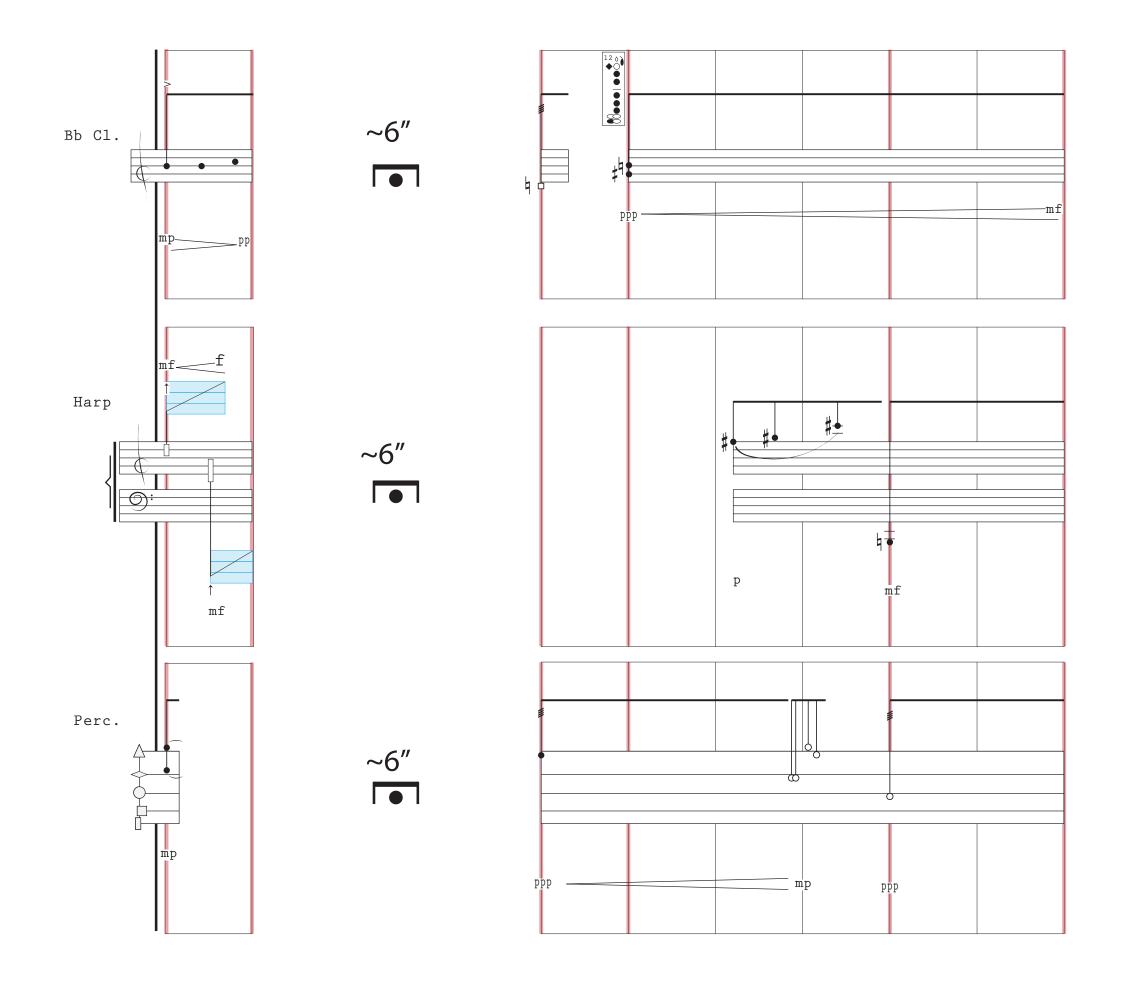








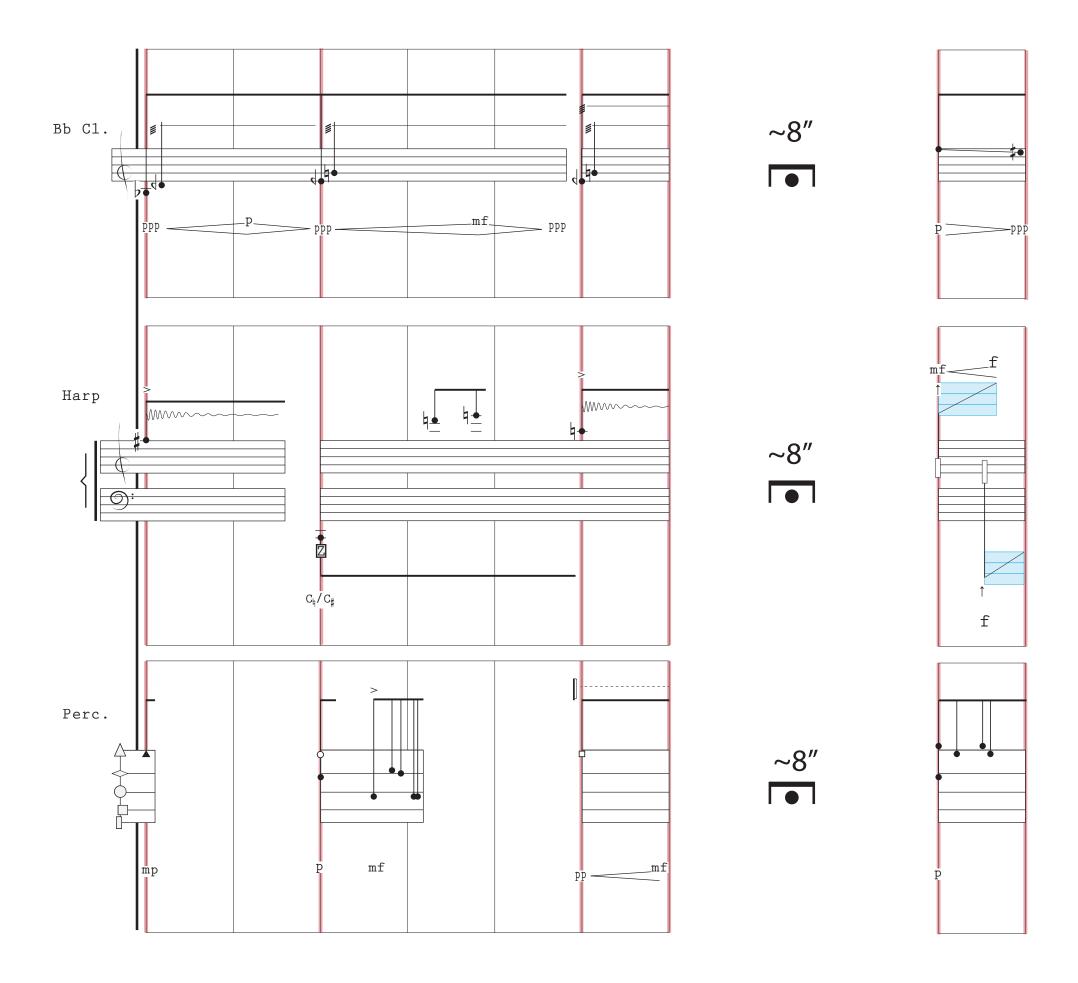












wait for the cue for part II



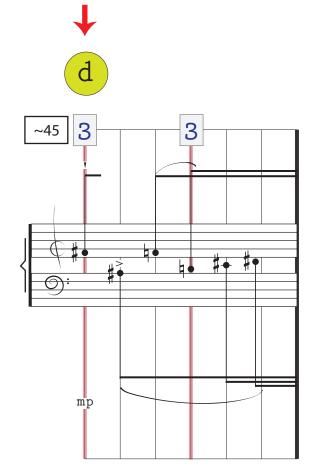
wait for the cue for part II



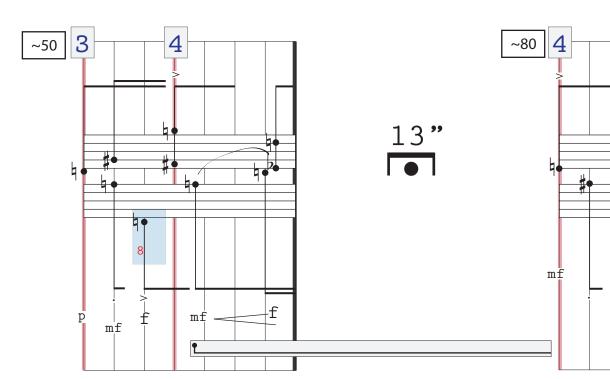
wait for the cue for part II

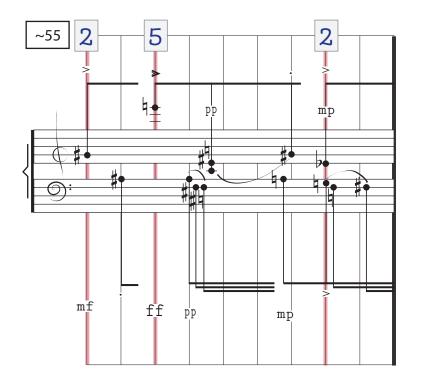


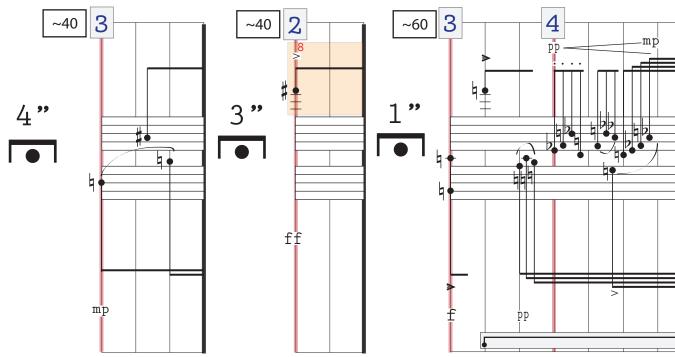


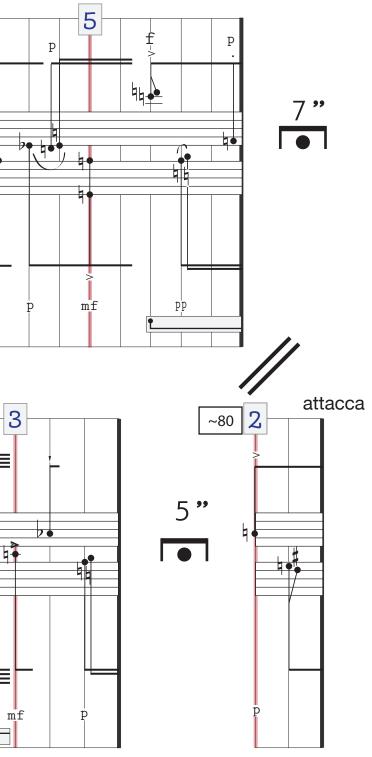




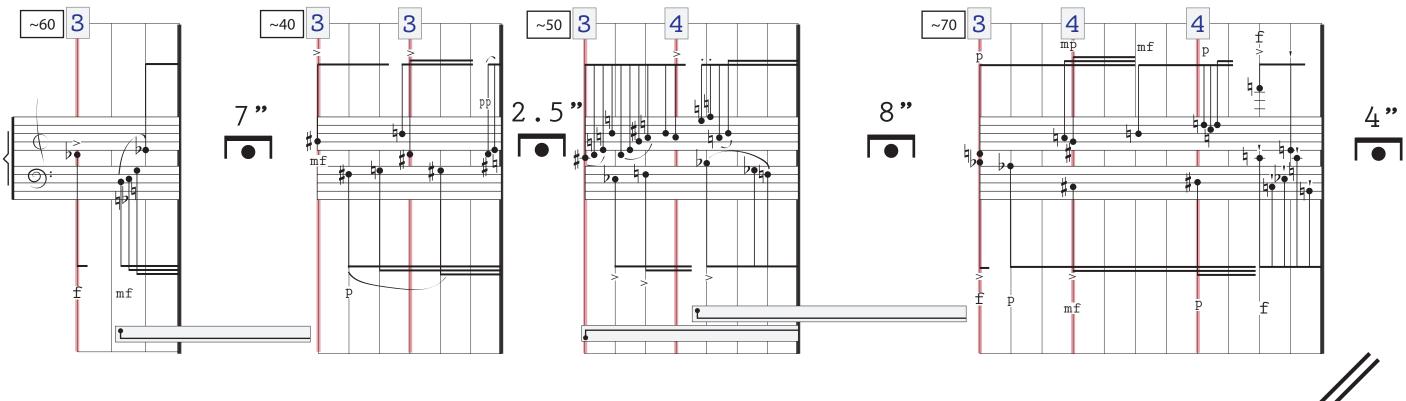


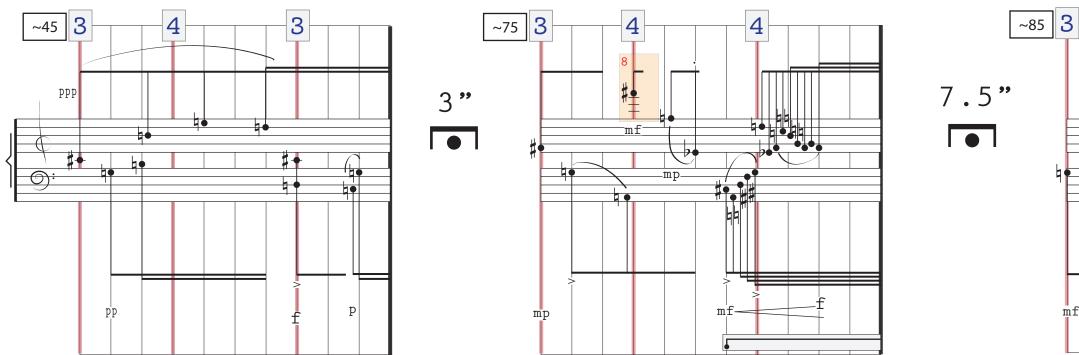


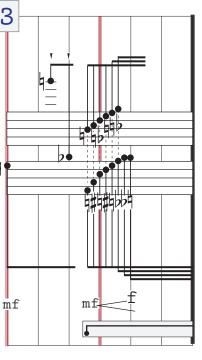




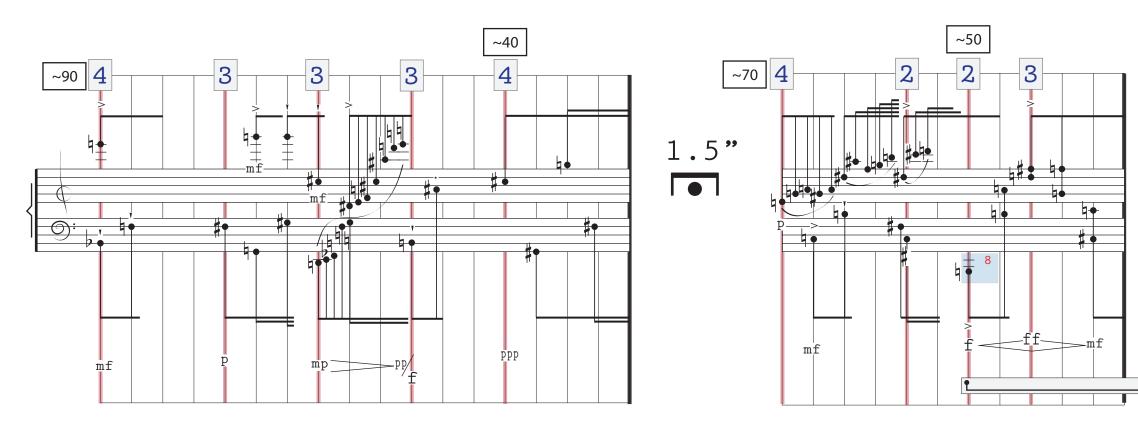
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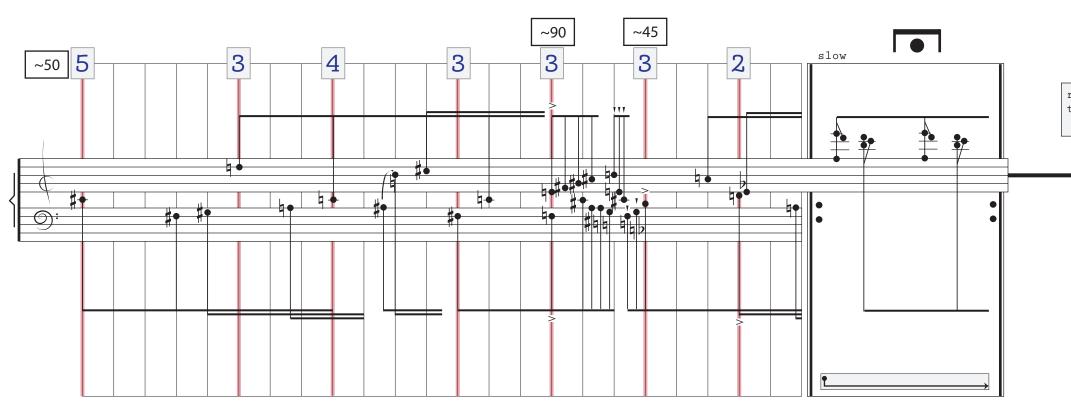


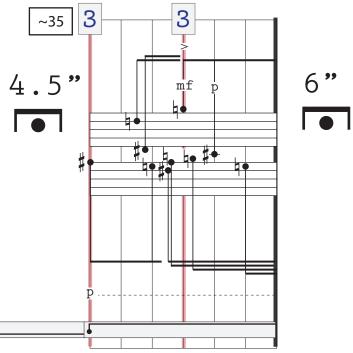




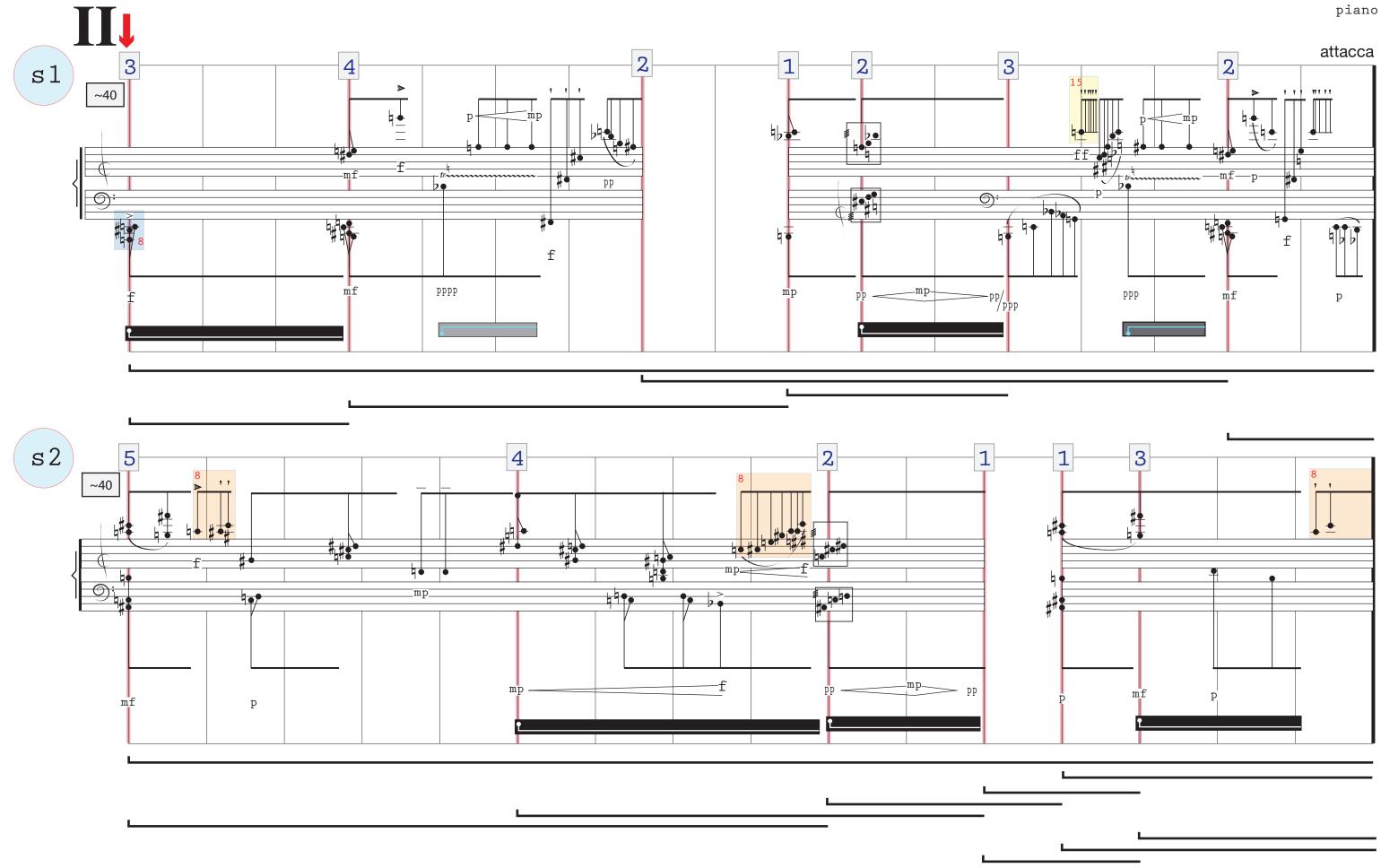


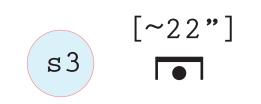


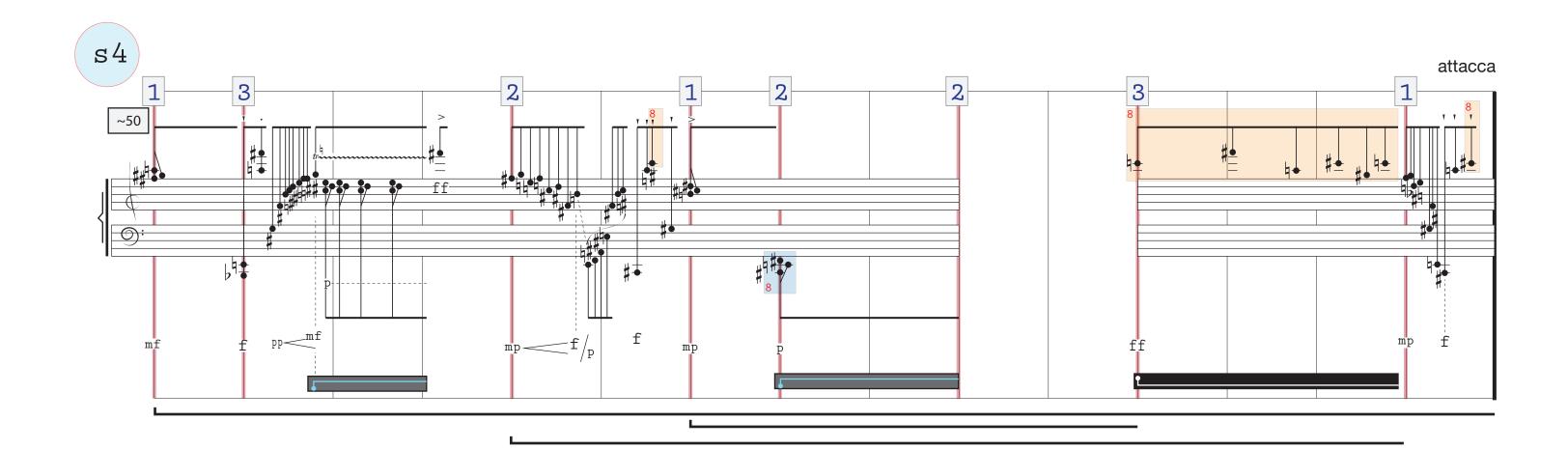


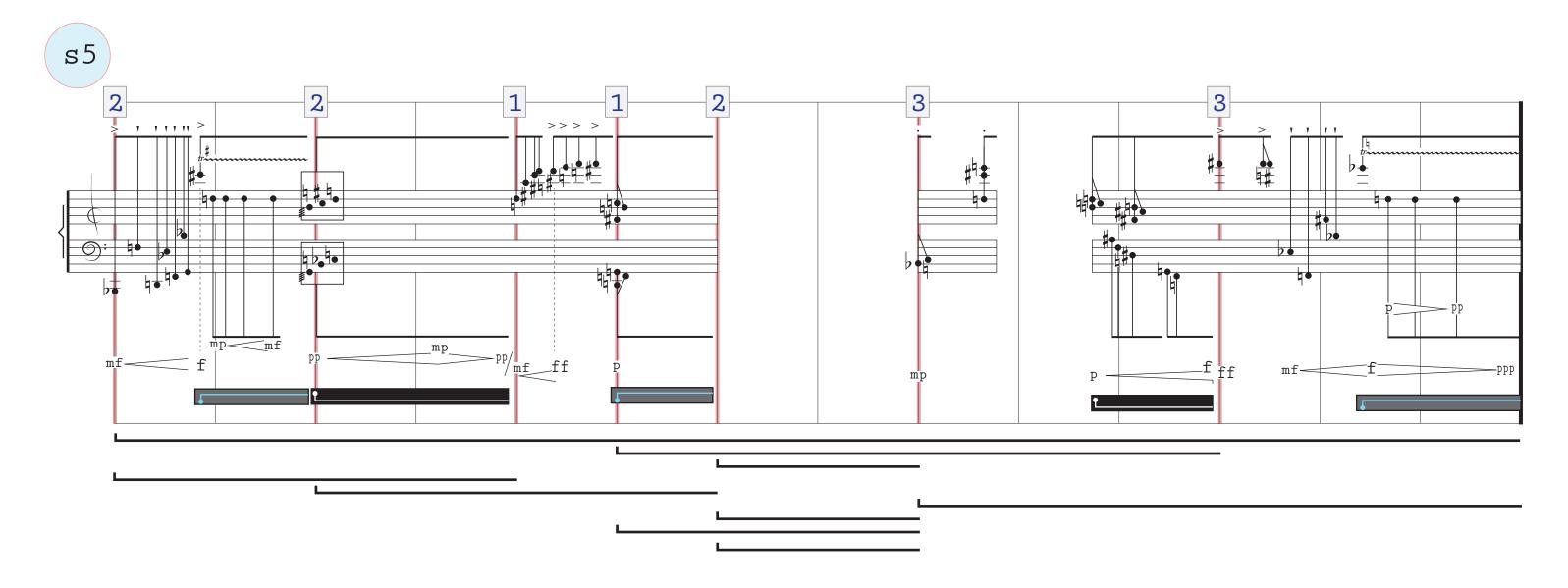


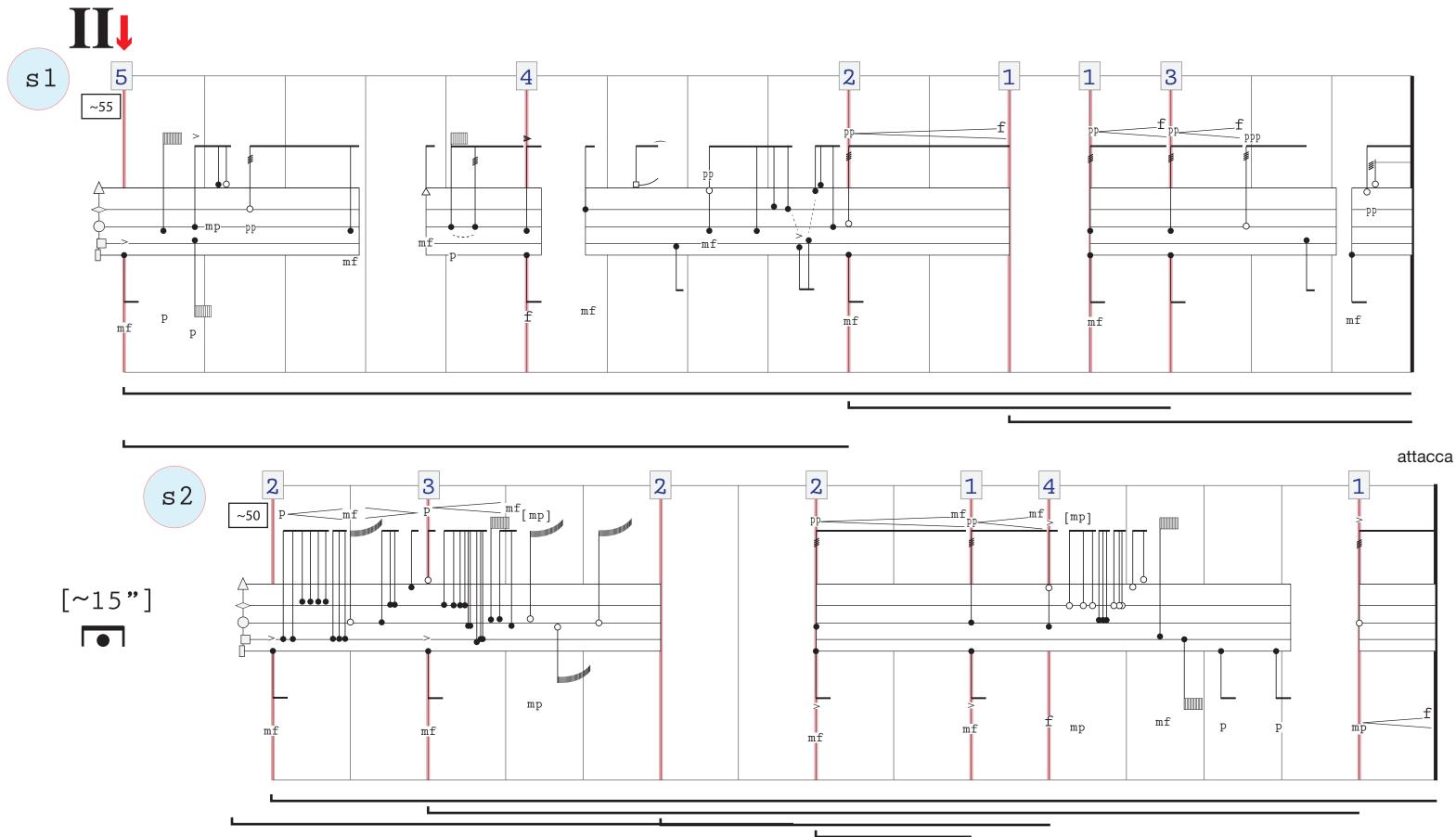
repeat until II, always slightly varying the rhythm.

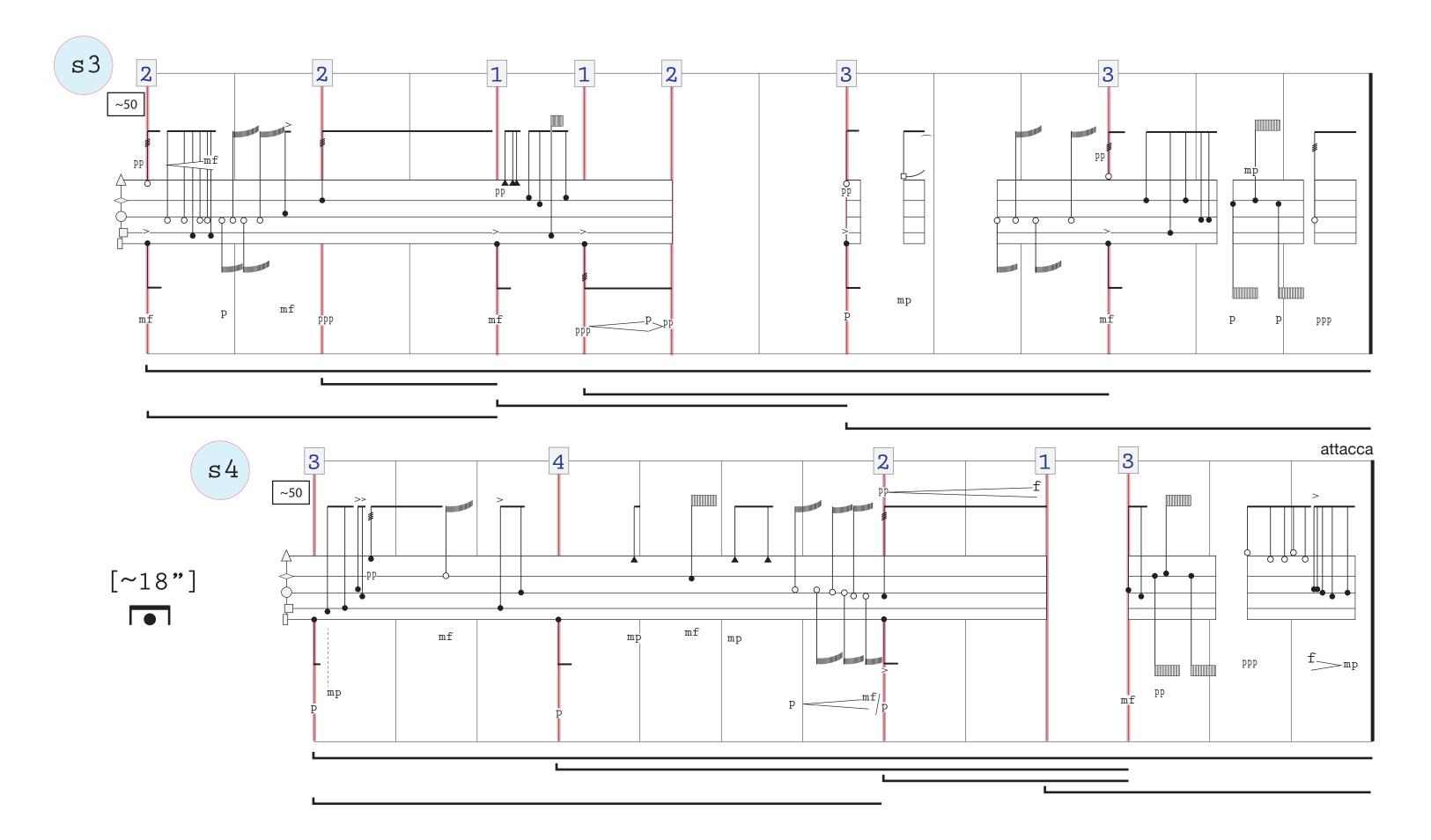


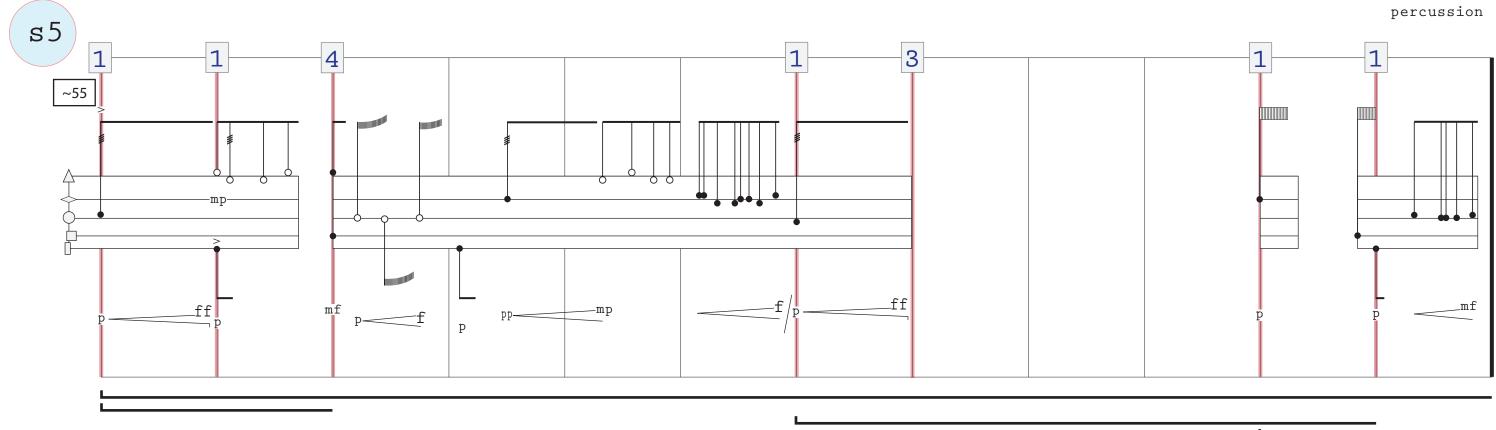


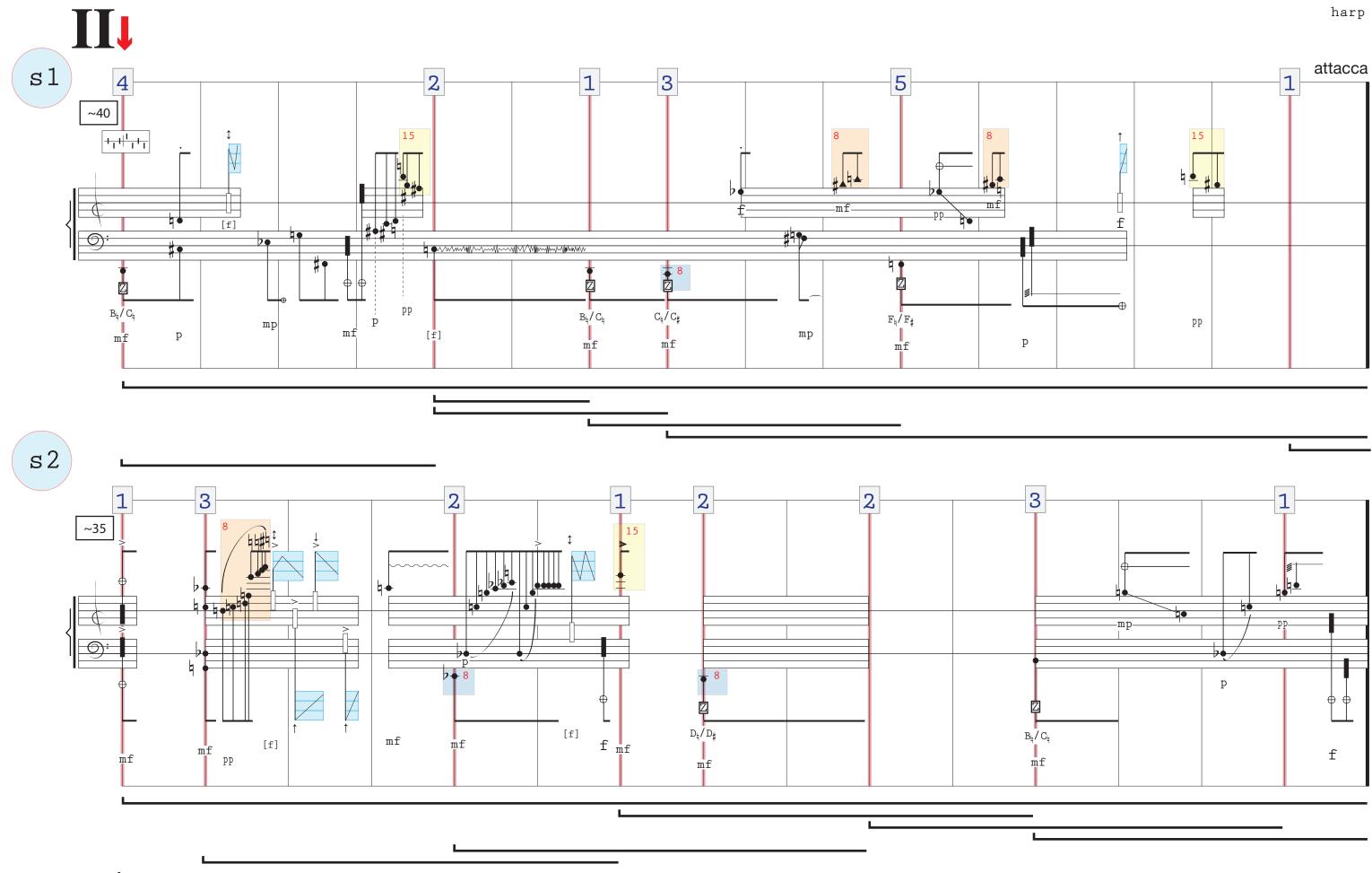


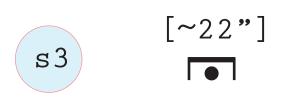


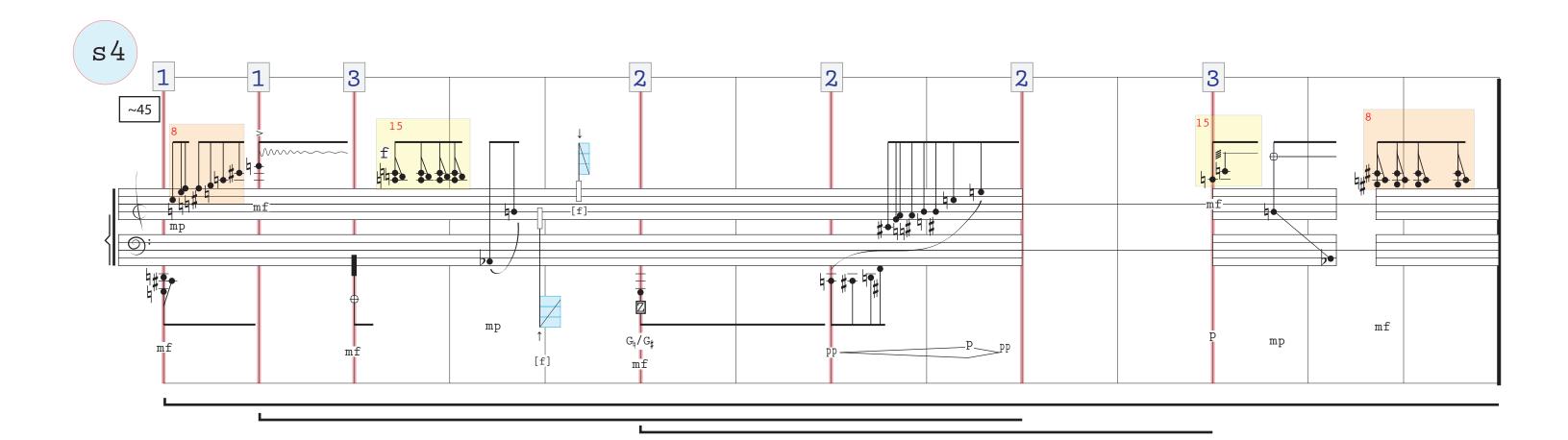


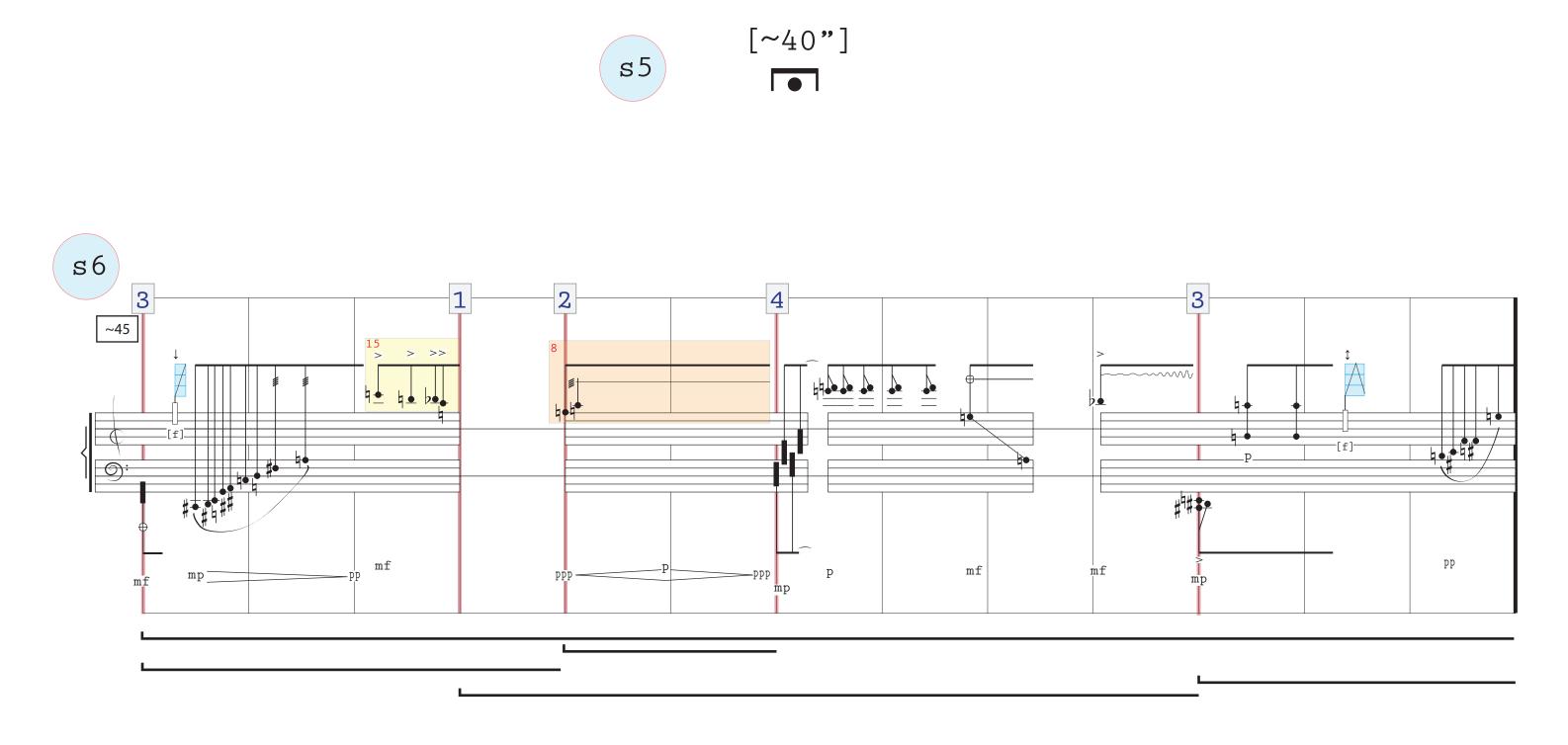








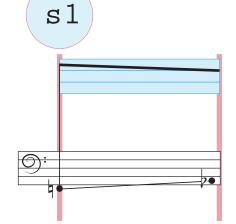


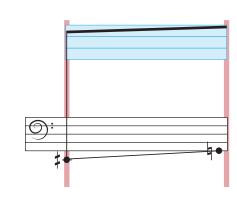


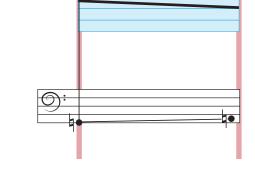


Choose one of the following glissando for each of the following sections.

Stretch to the indicated duration and adapt to the dynamic envelope.







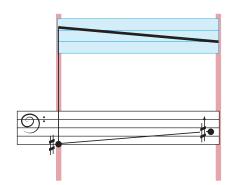
[35"-45"]

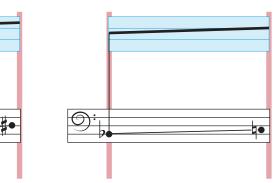
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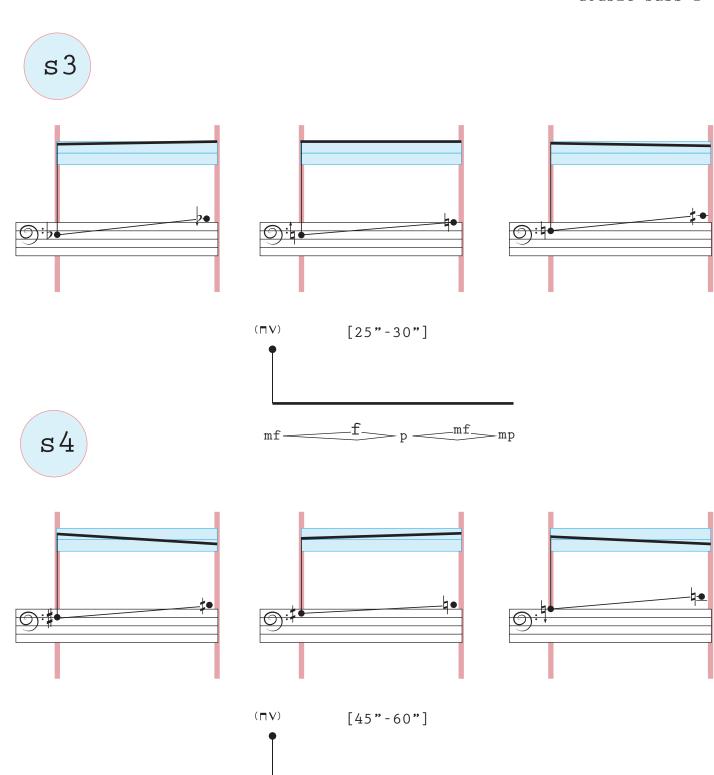
s2





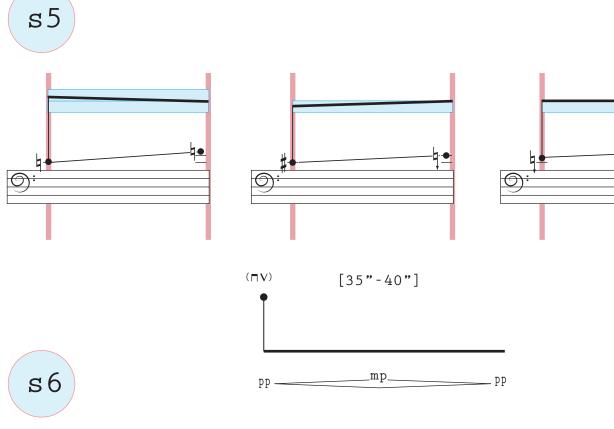
 $(\Box V)$ [50"-1'05"]

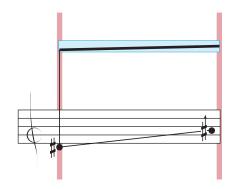


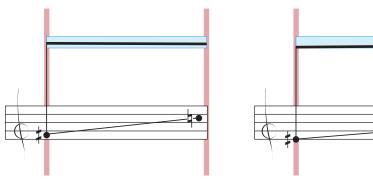


mf



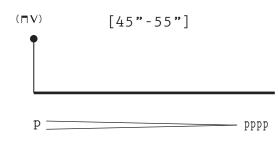




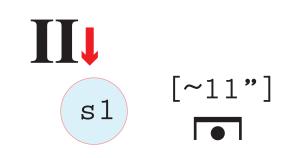


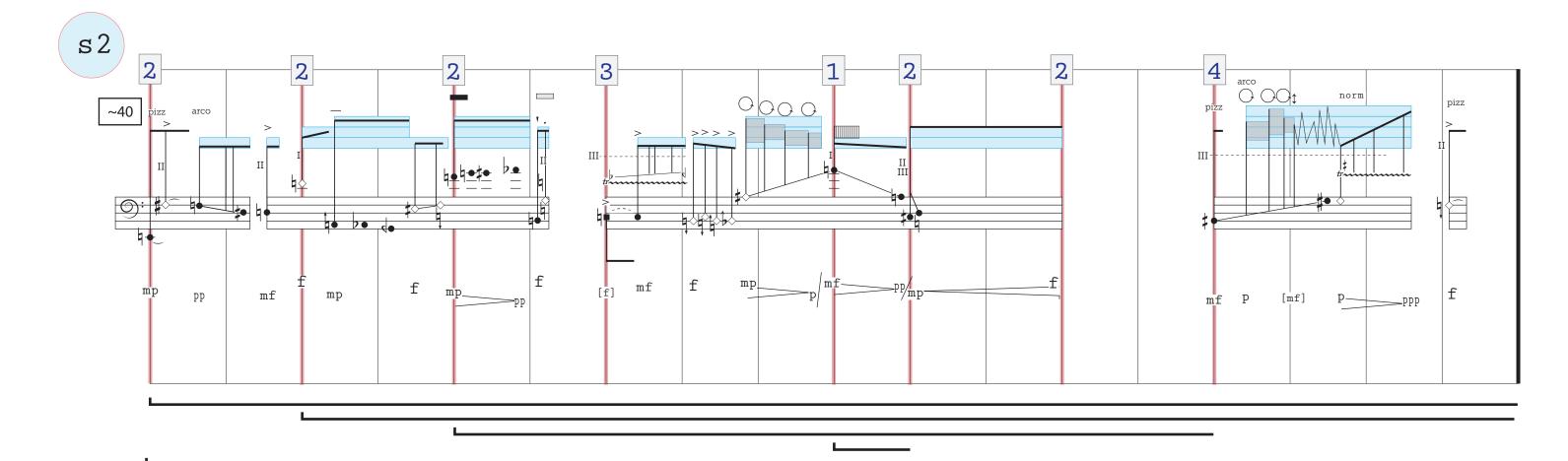
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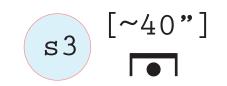
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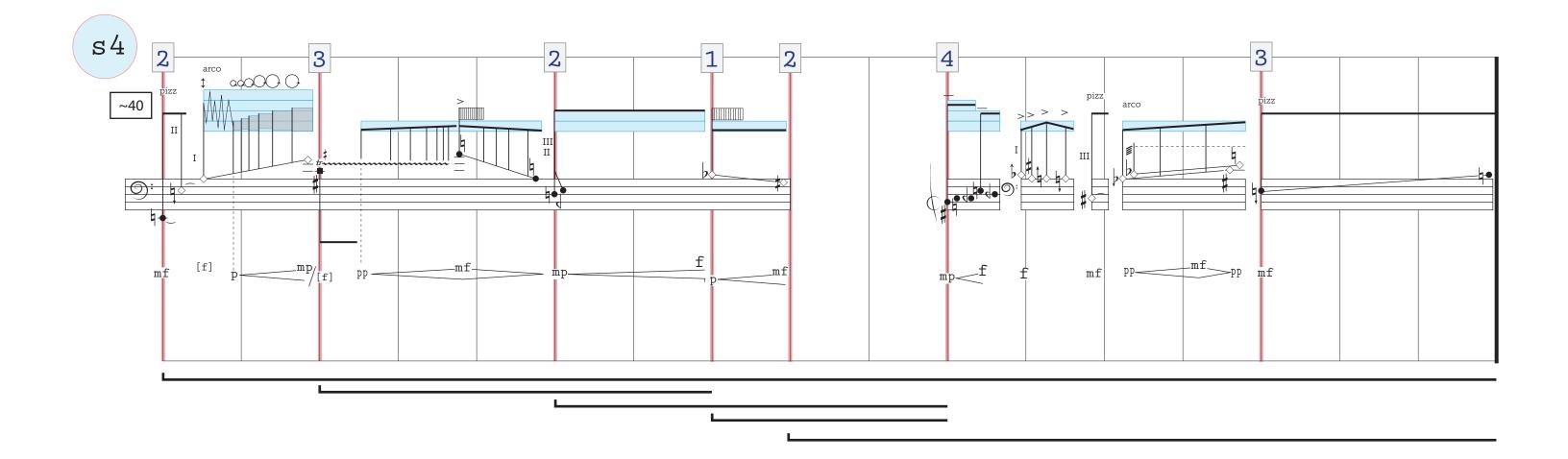


double bass 2

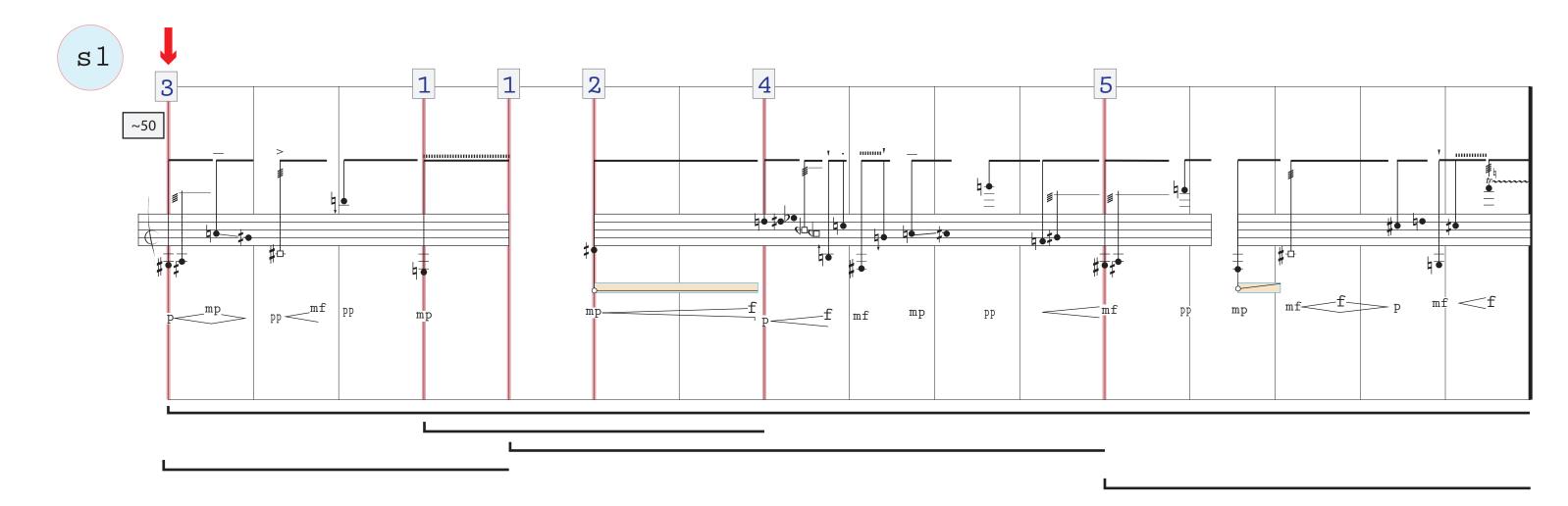




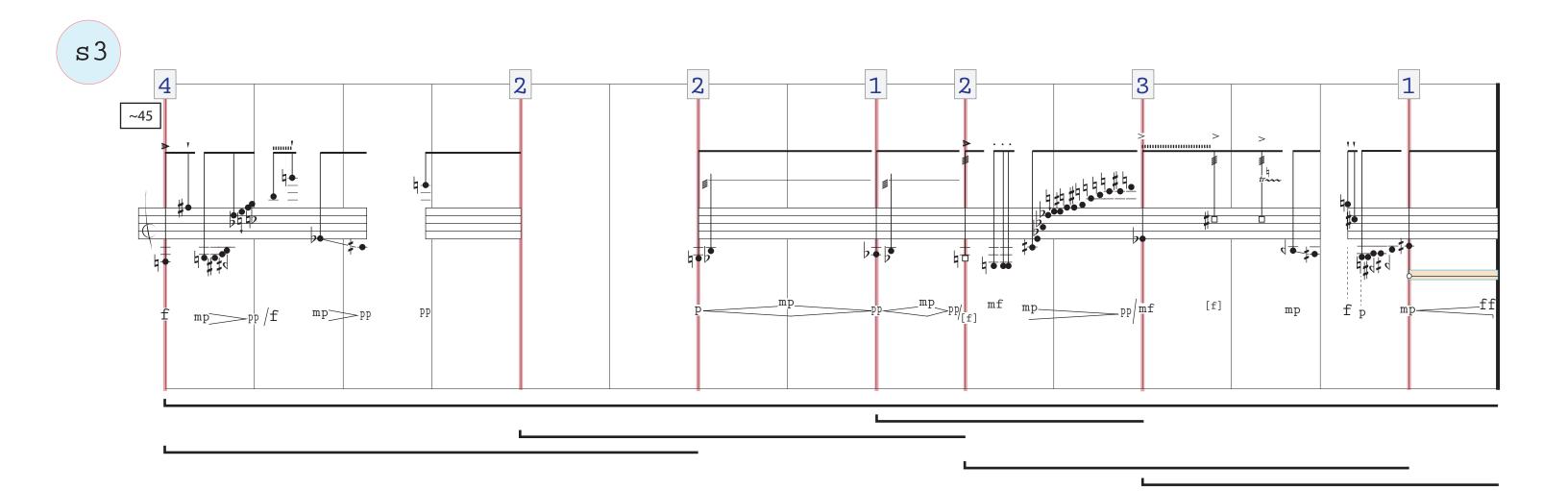




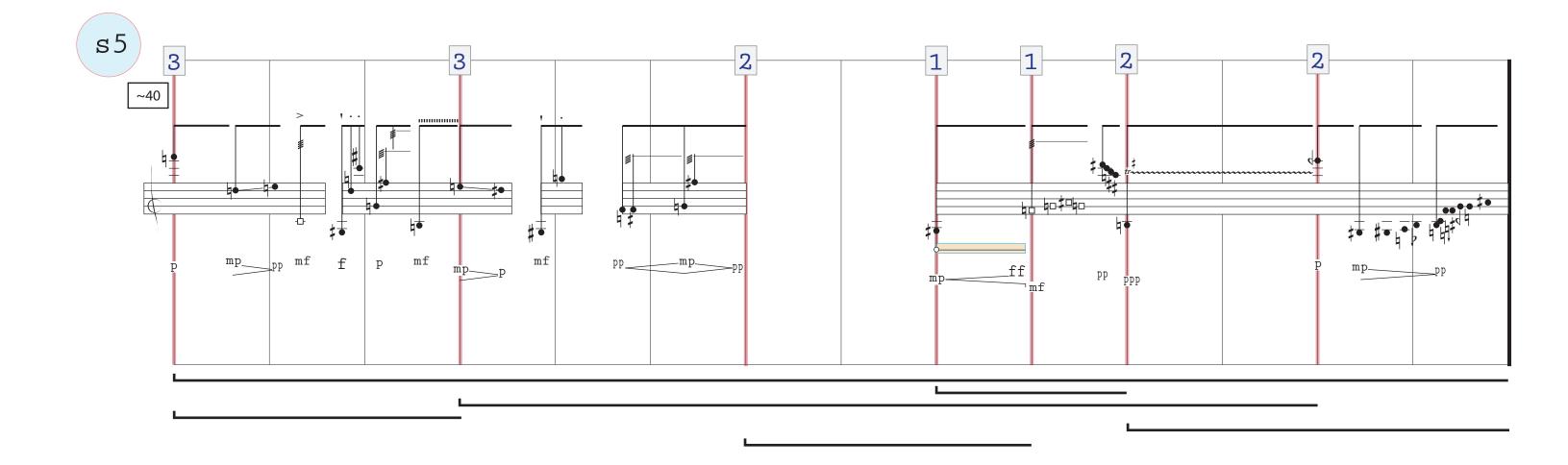
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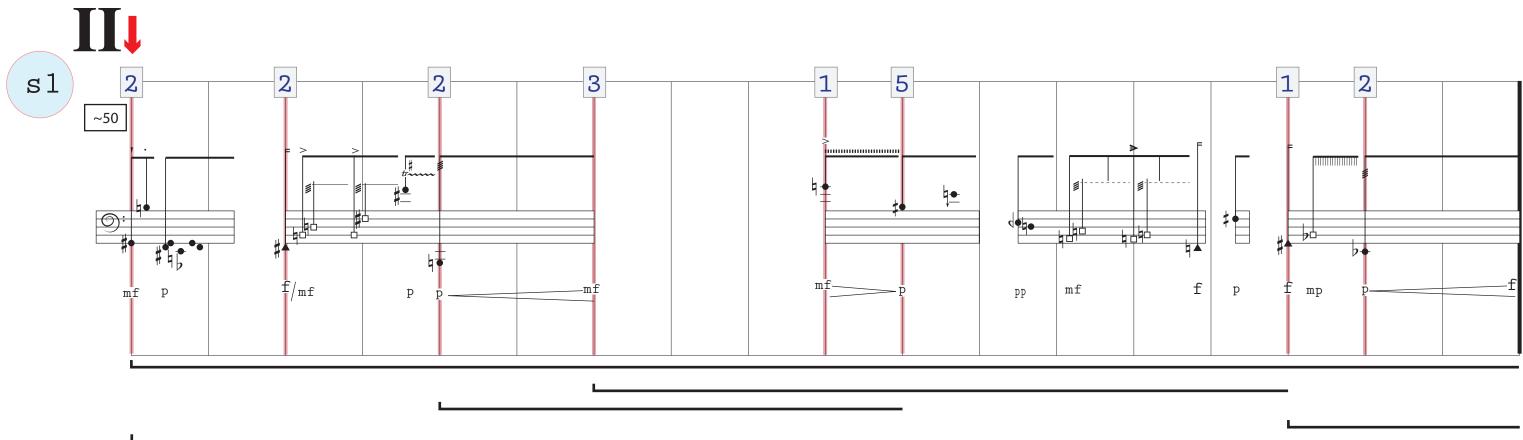


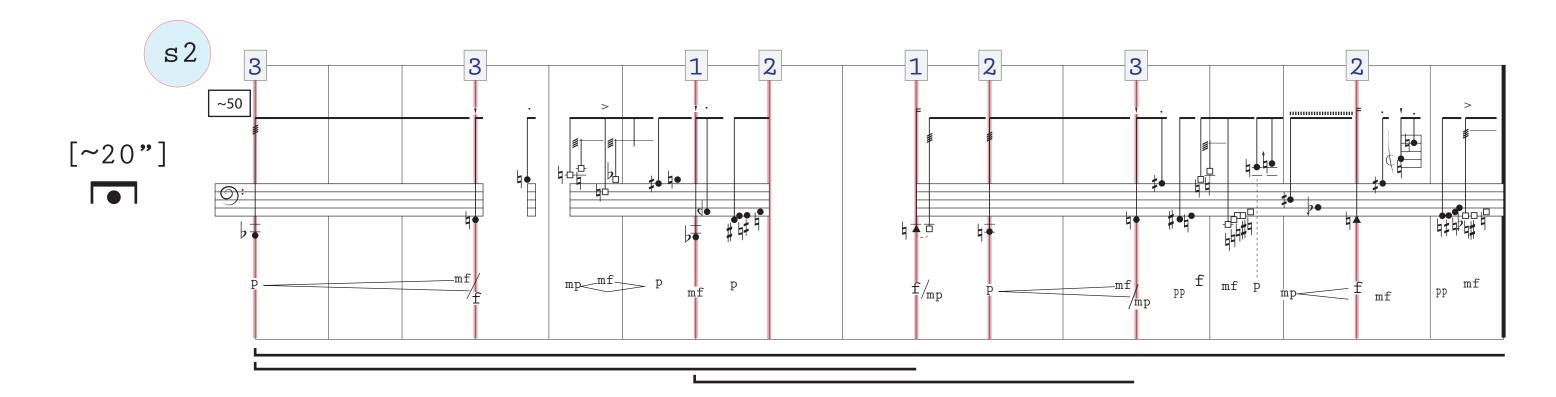
s2 [~22"]



s4 [~18"]

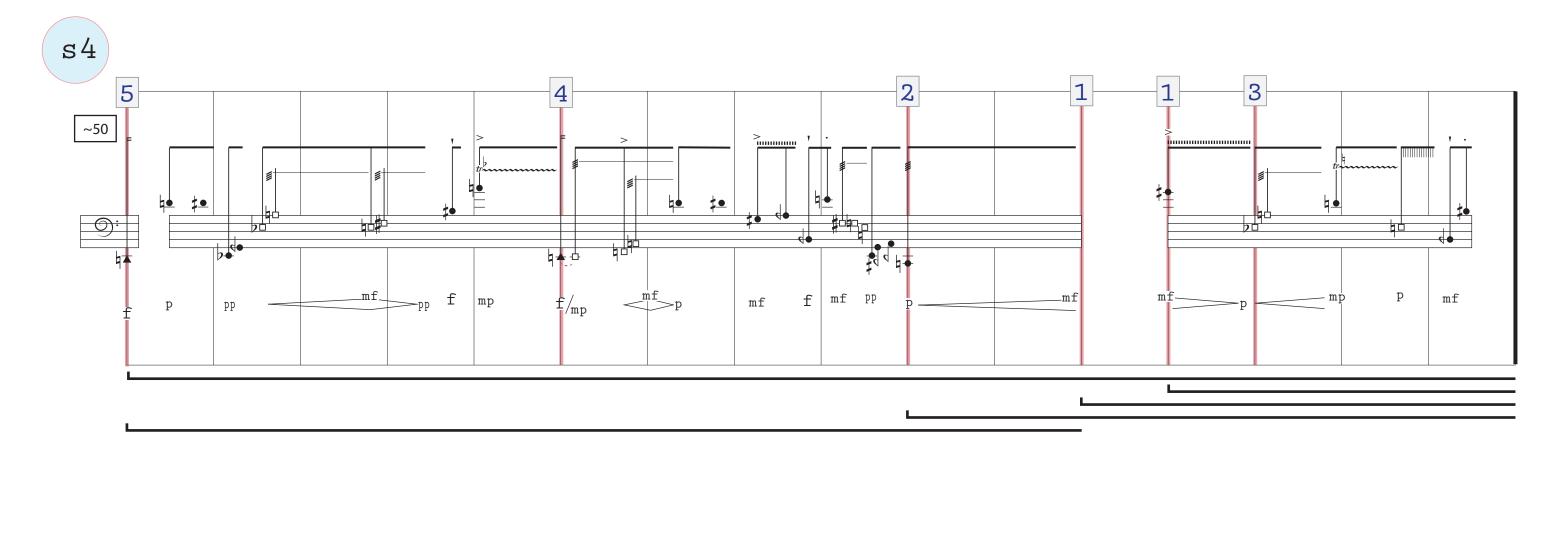




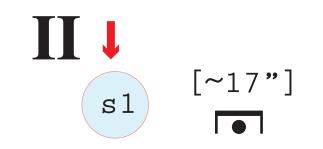


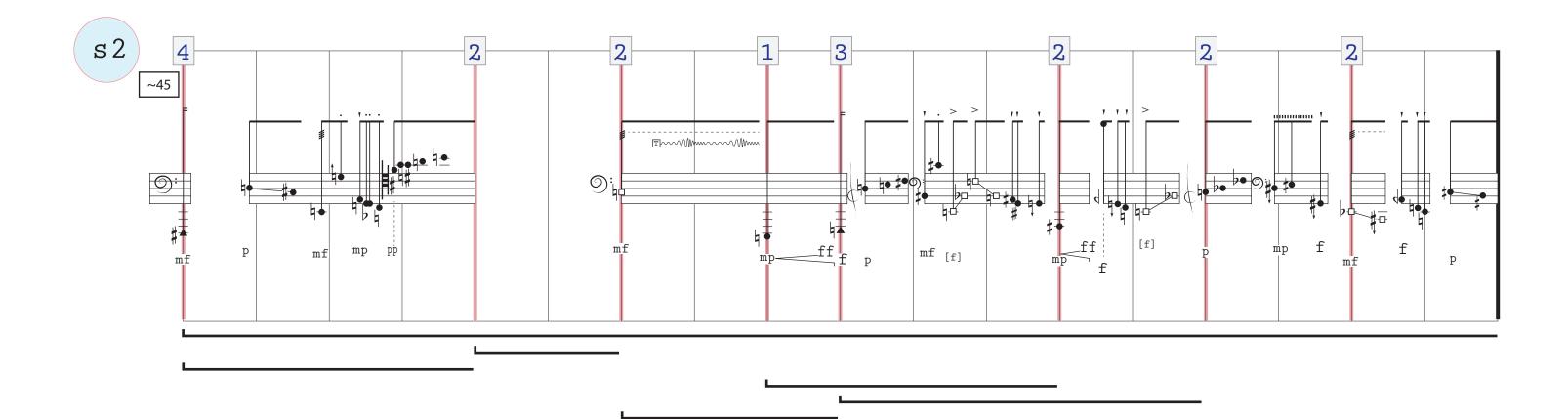
contrabassoon

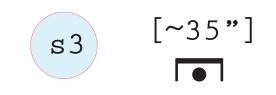
s3 [~37"]

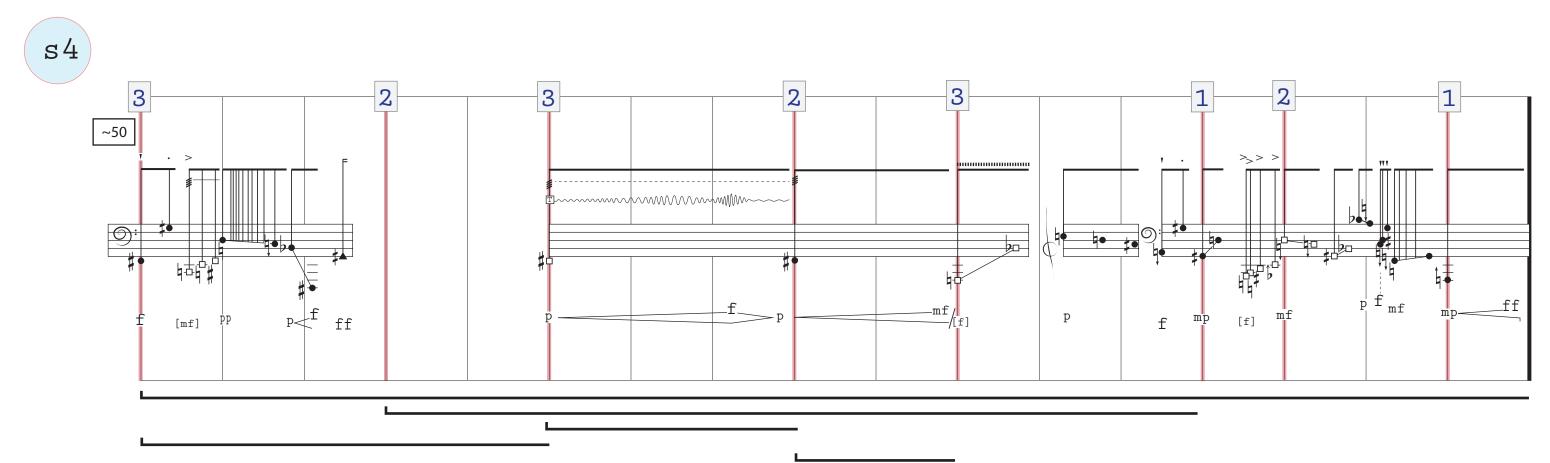


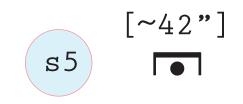
contrabassoon



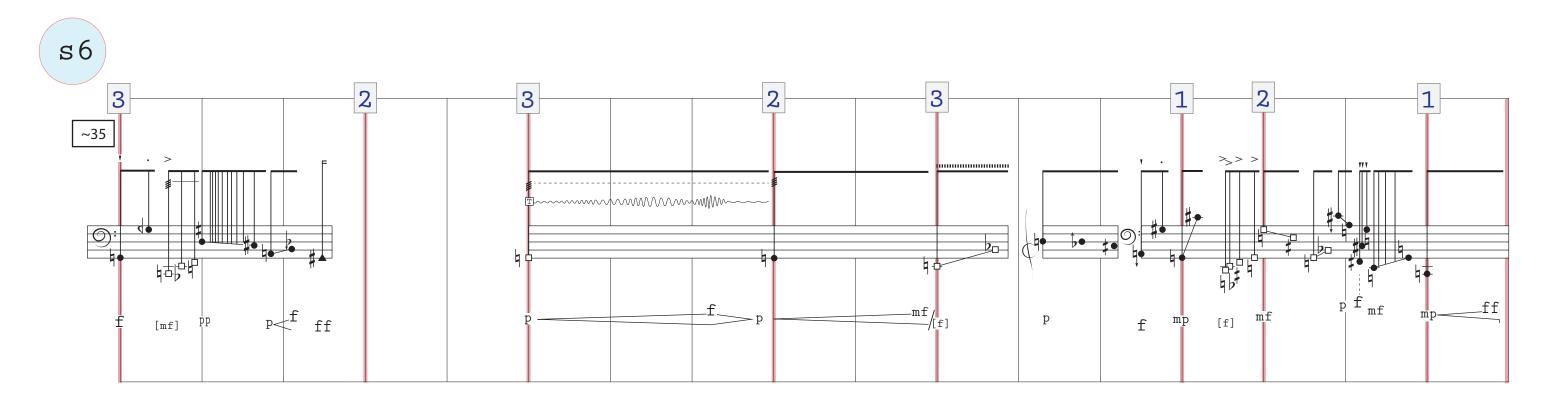


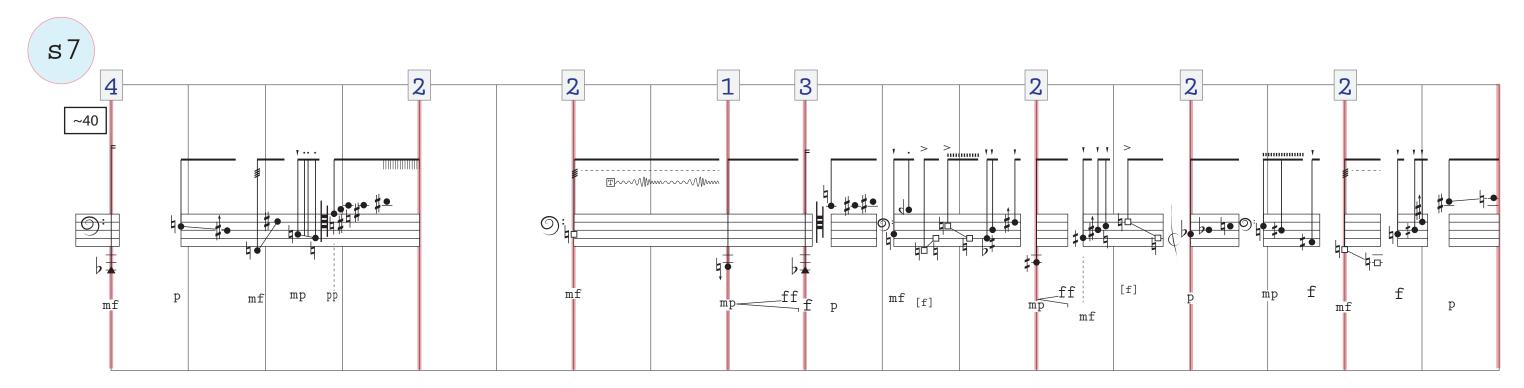




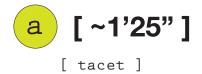


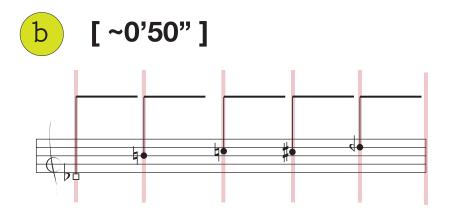
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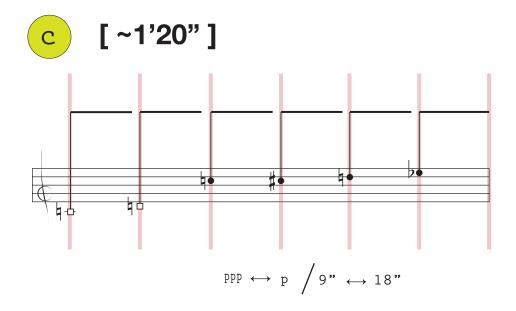


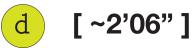
During each subsection [ a to h ], play any of the given events, in any order, until the cue to the next subsection is given. An approximate duration for each subsection is indicated above the system.

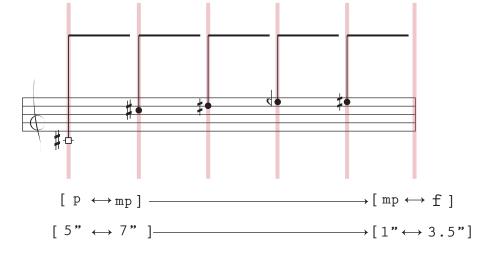


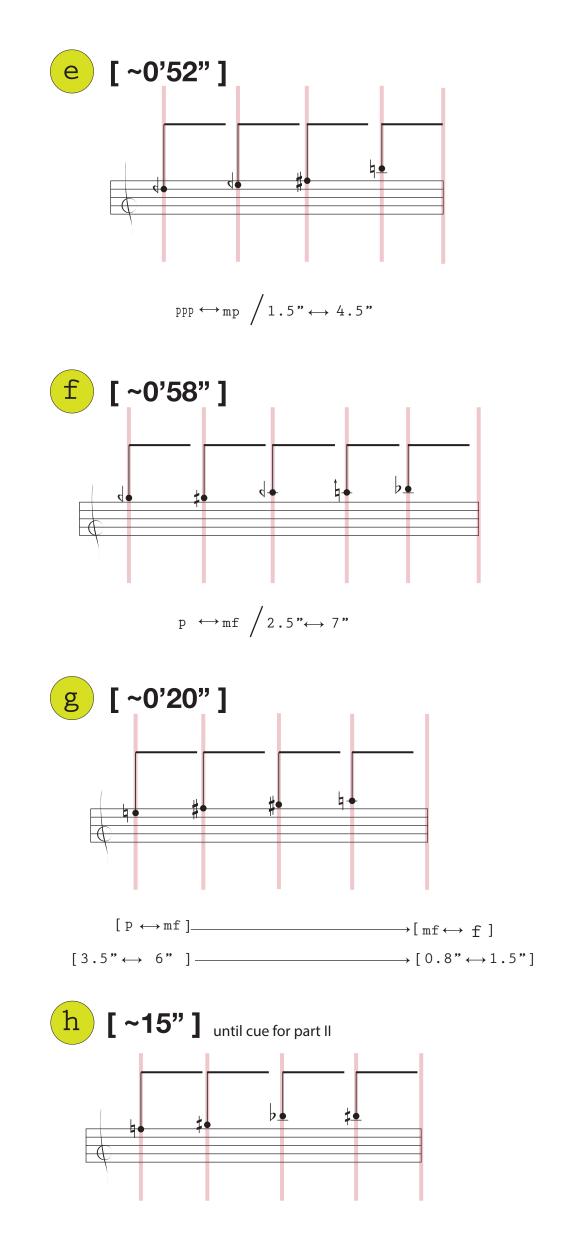


$$ppp \leftrightarrow p / 7" \leftrightarrow 13"$$







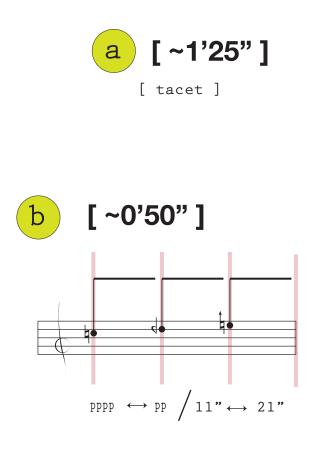


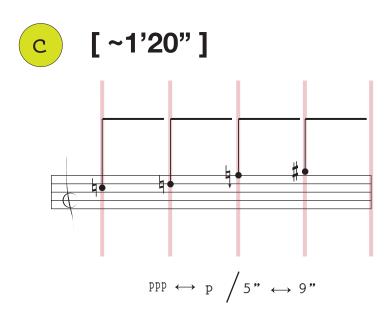


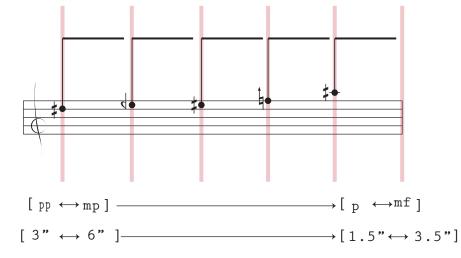


Oboe

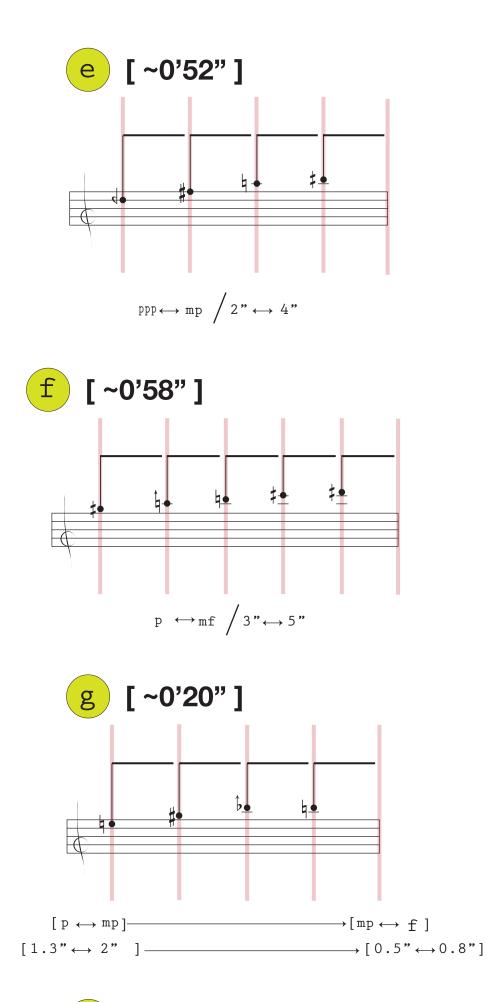
During each subsection [ a to h ], play any of the given events, in any order, until the cue to the next subsection is given. An approximate duration for each subsection is indicated above the system.

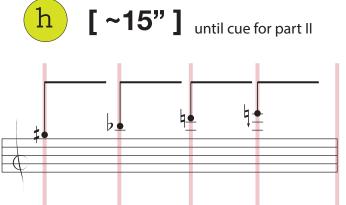






Oboe



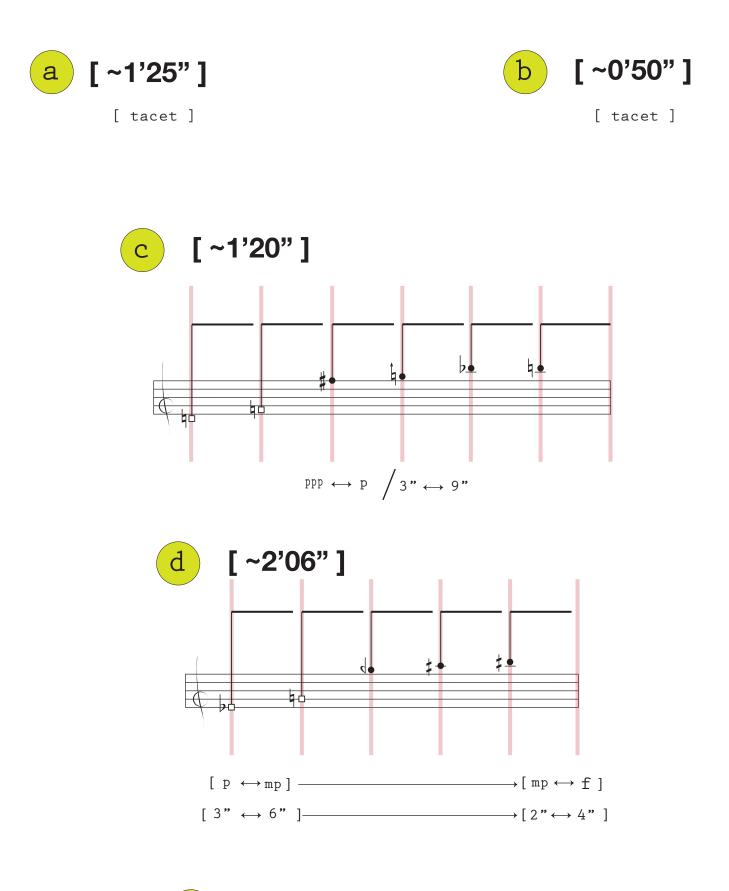


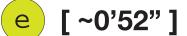


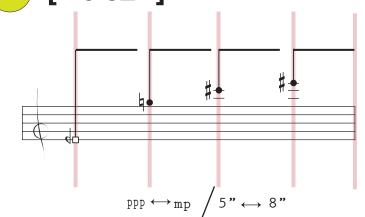


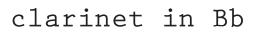
### clarinet in Bb

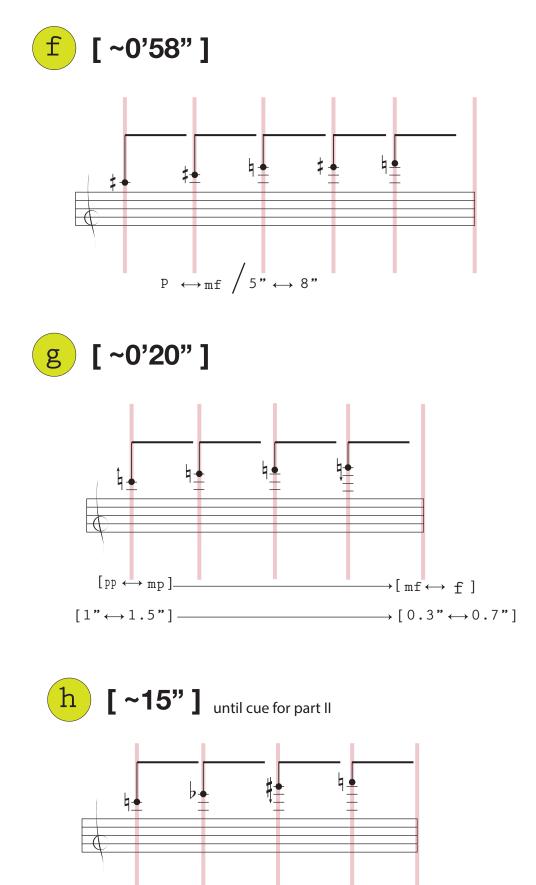
During each subsection [ a to h ], play any of the given events, in any order, until the cue to the next subsection is given. An approximate duration for each subsection is indicated above the system. Choose a dynamic and a duration for each note, within the ranges indicated below the system. Avoid, as much as possible, the repetition of patterns, search instead for an always varying sequence. Follow the cue from the conductor to move to the next subsection. Once the cue has been given, finish the sound you were playing for the duration you had decided upon before moving forward.







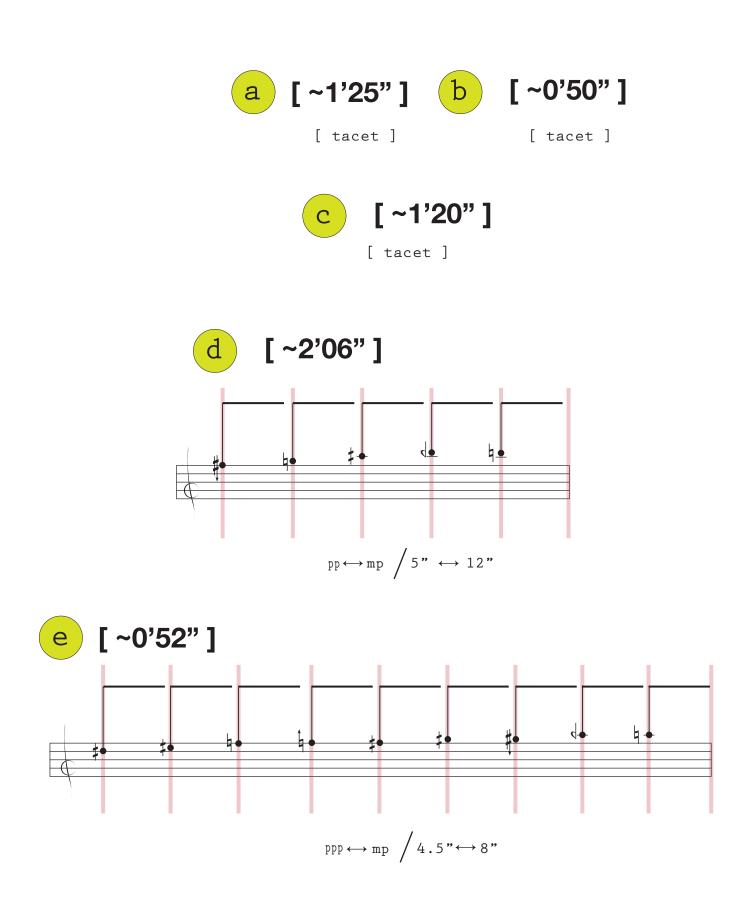


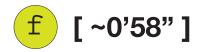


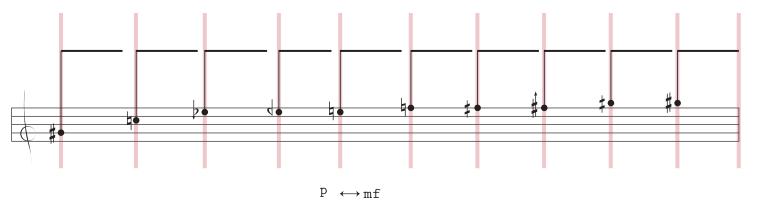


1.5"↔ 3"

During each subsection [ a to h ], play any of the given events, in any order, until the cue to the next subsection is given. An approximate duration for each subsection is indicated above the system.

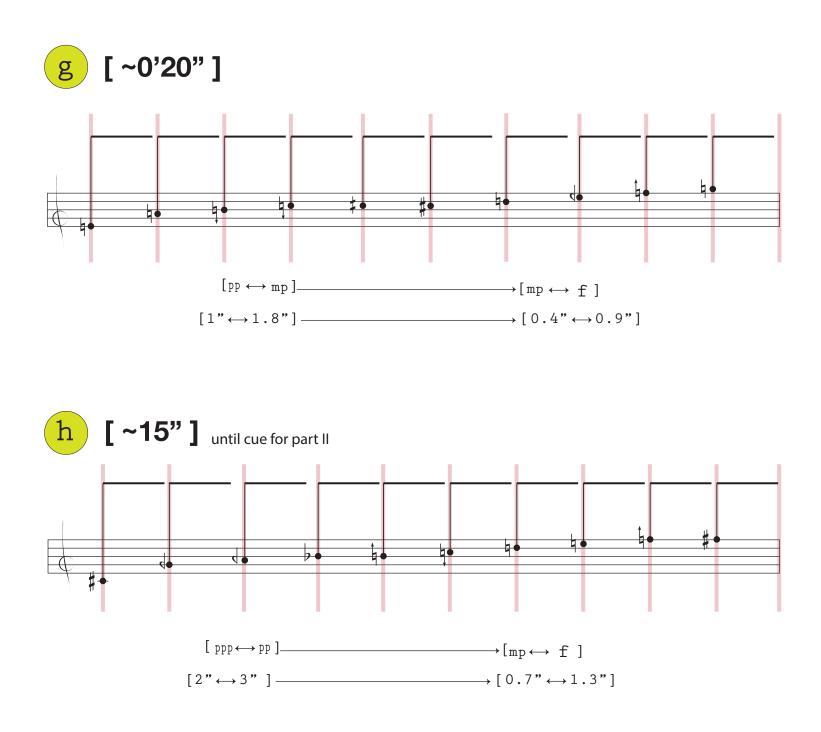




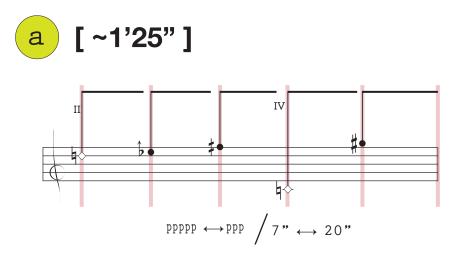


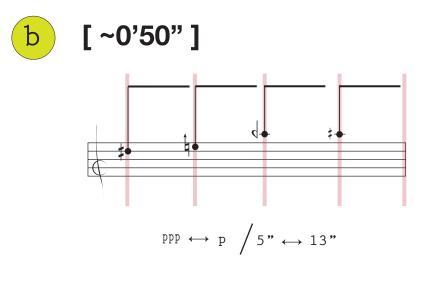


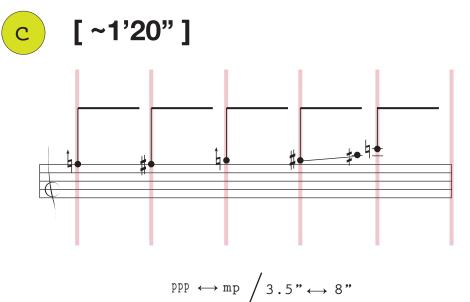
trumpet

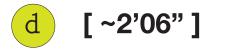


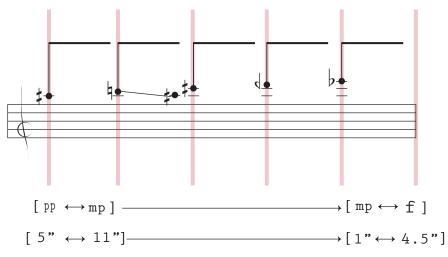
During each subsection [ a to h ], play any of the given events, in any order, until the cue to the next subsection is given. An approximate duration for each subsection is indicated above the system.



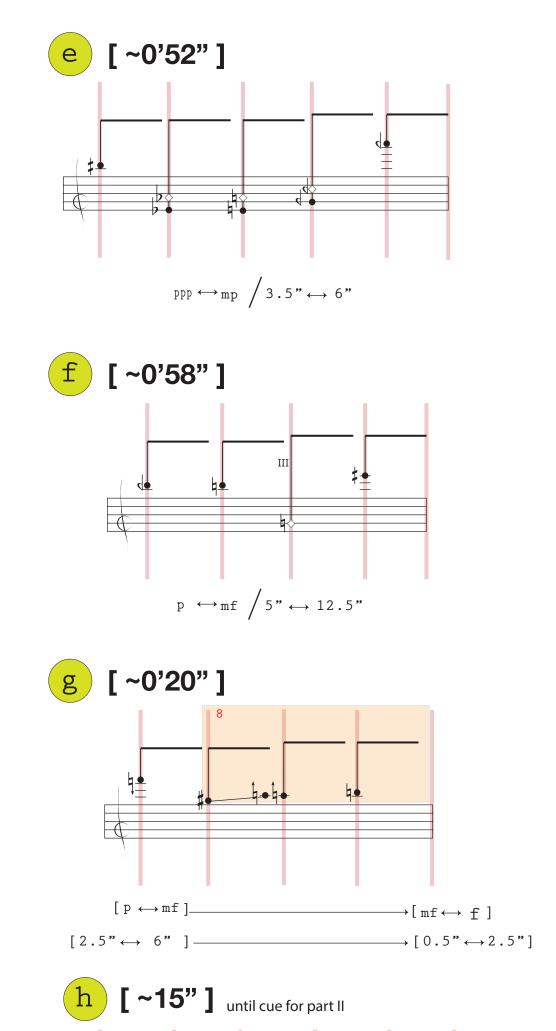


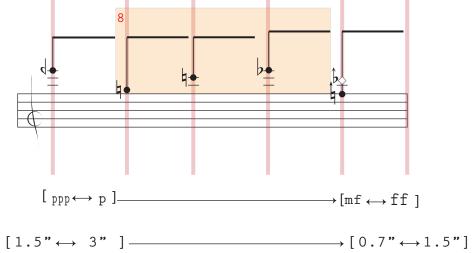






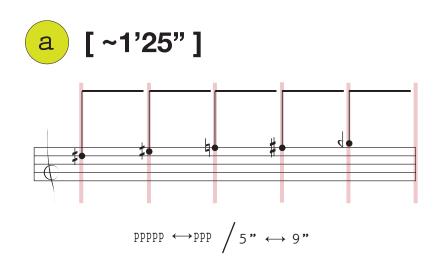
#### violin 1 & 2

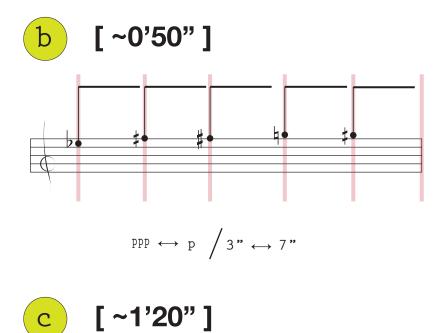


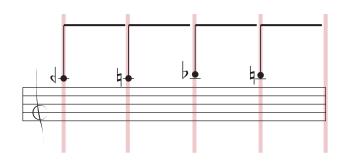


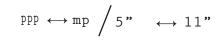
### violin 3 & 4

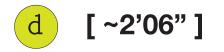
During each subsection [ a to h ], play any of the given events, in any order, until the cue to the next subsection is given. An approximate duration for each subsection is indicated above the system.

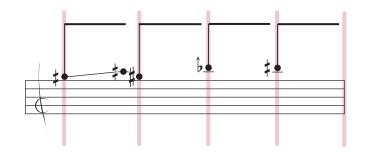


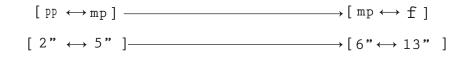


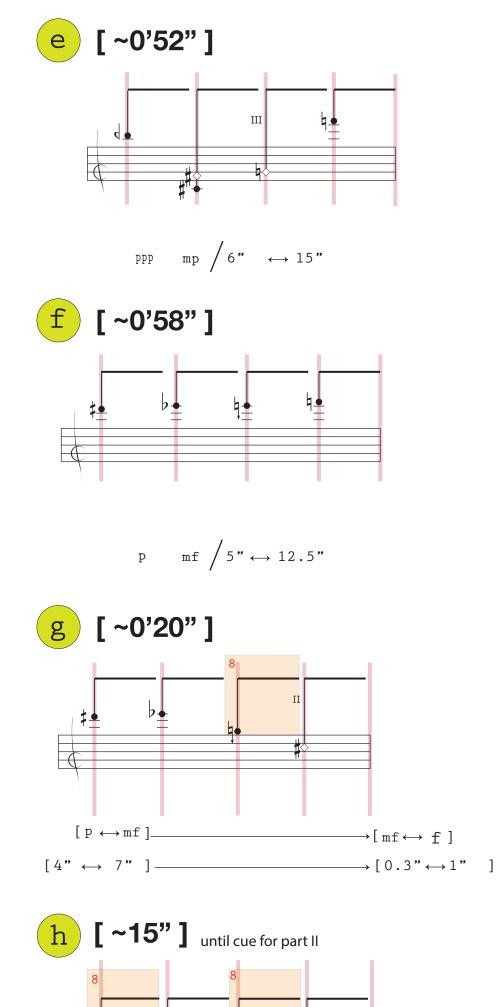








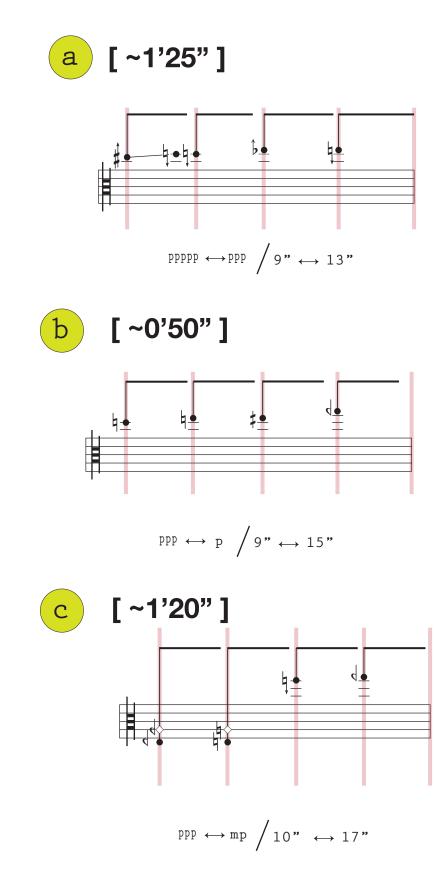


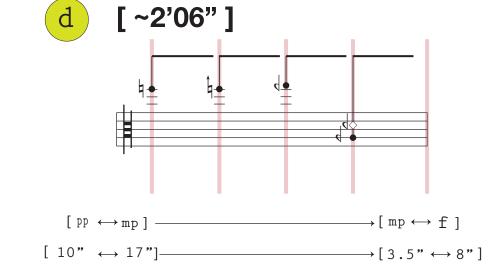


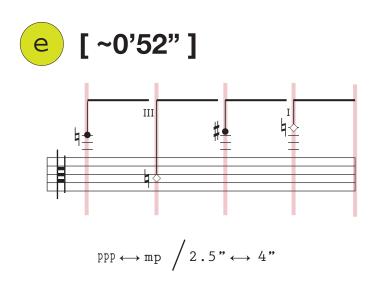


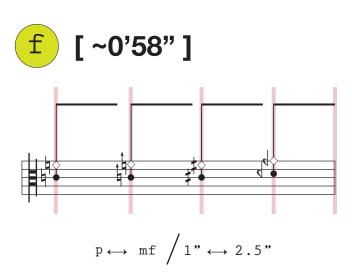


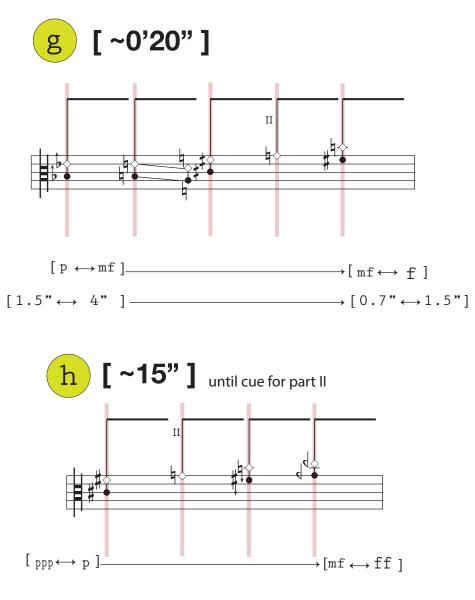
During each subsection [ a to h ], play any of the given events, in any order, until the cue to the next subsection is given. An approximate duration for each subsection is indicated above the system.







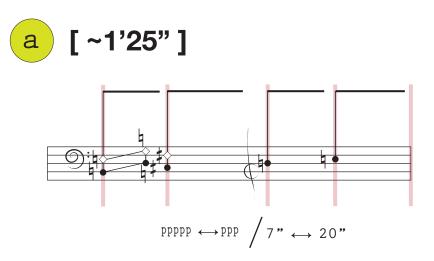


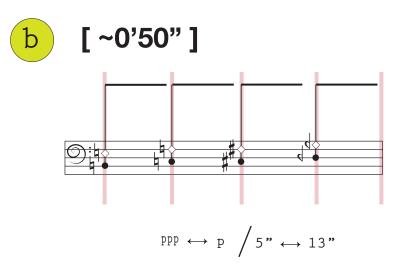


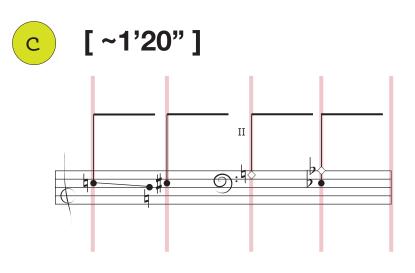


### violoncello

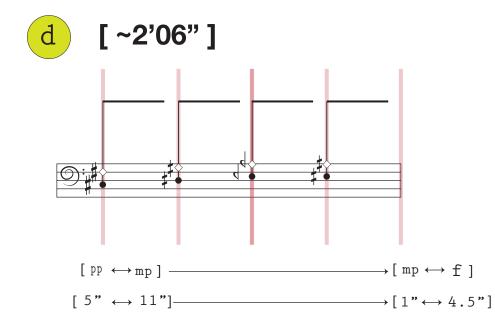
During each subsection [ a to h ], play any of the given events, in any order, until the cue to the next subsection is given. An approximate duration for each subsection is indicated above the system.

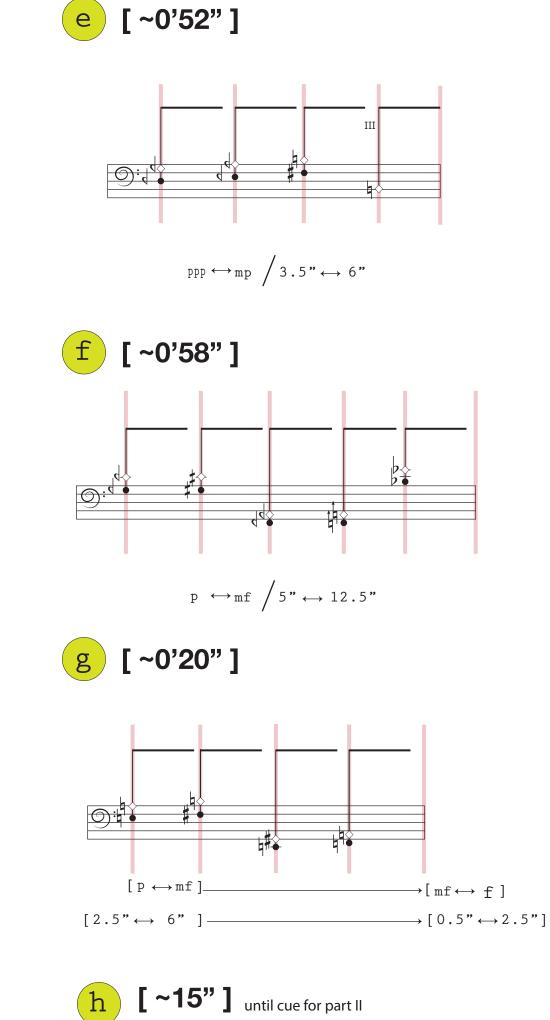


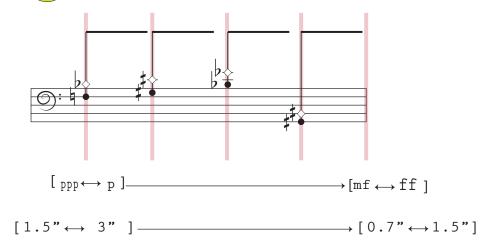




 $ppp \leftrightarrow mp / 3.5" \leftrightarrow 8"$ 

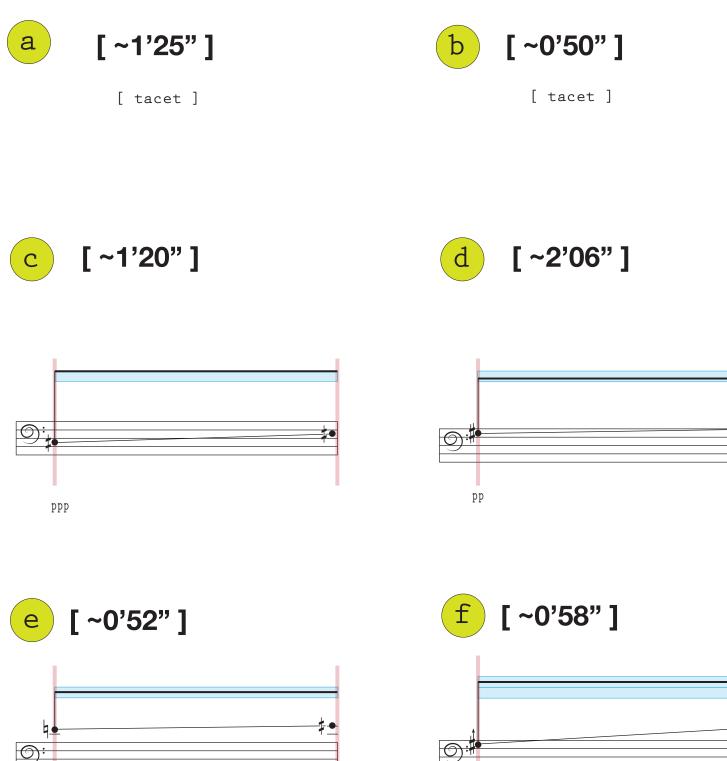


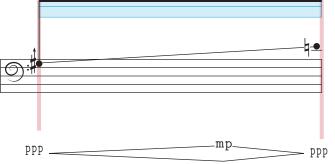




# Luring each subsection [ c to h ], play the indicated event, stretched to the duration indicated above the system.

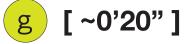
This duration is an approximate, follow the cue from the conductor to move to the next subsection.

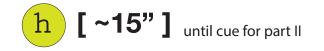


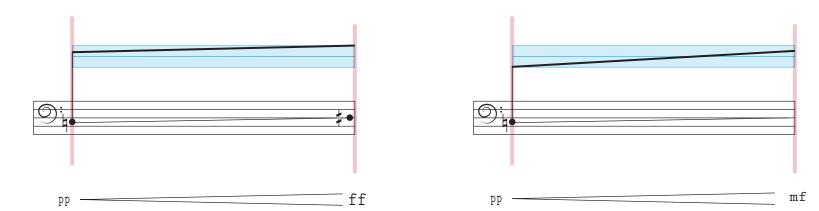




рр







mf